Similarity-based machine learning methods for predicting drug–target interactions: a brief review

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Abstract
Computationally predicting drug–target interactions is useful to select possible drug (or target) candidates for further biochemical verification. We focus on machine learning-based approaches, particularly similarity-based methods that use drug and target similarities, which show relationships among drugs and those among targets, respectively. These two similarities represent two emerging concepts, the chemical space and the genomic space. Typically, the methods combine these two types of similarities to generate models for predicting new drug–target interactions. This process is also closely related to a lot of work in pharmacogenomics or chemical biology that attempt to understand the relationships between the chemical and genomic spaces. This background makes the similarity-based approaches attractive and promising. This article reviews the similarity-based machine learning methods for predicting drug–target interactions, which are state-of-the-art and have aroused great interest in bioinformatics. We describe each of these methods briefly, and empirically compare these methods under a uniform experimental setting to explore their advantages and limitations.

Keywords: drug discovery; drug–target interaction prediction; machine learning; drug similarity; target similarity

INTRODUCTION
Interactions between drugs and targets (proteins) are of importance in drug research, such as facilitating the process of drug discovery [1], drug side-effect prediction [2, 3] and drug repurposing [4–6]. Drugs have specific impacts on multiple proteins called targets by changing pharmaceutical functions of the targets [7], such as enzymes, ion channels, G protein-coupled receptors (GPCRs) and nuclear receptors. Known drug–target interactions, however, are very limited [8–10]. In fact, PubChem [11] contains around 35 million compounds, although only <7000 compounds have target protein information. This gives us a strong incentive to develop more effective and efficient methods to predict drug–target interactions.

Biochemical experiments or in vitro methods for finding drug–target interaction are extremely costly and time-consuming [12–14]. In contrast, computational or in silico methods can find potential interactions for in vitro validation more efficiently [1, 15]. Two major in silico approaches are docking...
Simulation and machine learning. Docking simulation is widely used in biology but has two serious problems: (1) we need to know the three-dimensional structure of a target to compute the binding of each drug candidate to the target [16–20], but the three-dimensional structures of many targets, especially GPCRs, are still unavailable [21, 22]; and (2) simulation is time-consuming, in that a large amount of computational resources are needed. On the other hand, machine learning is more efficient, allowing larger-scale predictions than docking simulation, and thus examining a larger number of promising candidates for further experimental screening. In this review, we focus on machine learning-based methods for predicting drug–target interactions.

Machine learning-based methods proposed so far can be classified into three types:

(i) **Feature vector-based approach**: The input of general machine learning is instances, which can be represented by feature vectors. In our setting, instances are drug–target interactions, and the feature vectors can be generated by combining (structural) chemical descriptors of drugs and sequences of targets. Then with these inputs, we can use any standard machine learning method, such as support vector machines (SVMs) [23–25].

(ii) **Similarity-based approach**: We can generate a similarity matrix for drugs, where the \((i,j)\)-element of the matrix is the similarity of drug \(i\) and drug \(j\), typically being computed by chemical structures. Likewise, a target similarity matrix can be generated by protein sequence alignment. Recently, these two similarity matrices have been used in many methods, including kernel regression [26], bipartite local method (BLM) [27], pairwise kernel method (PKM) [28], Laplacian regularized least squares (LapRLS) [29], net Laplacian regularized least squares (NetLapRLS) [29], Gaussian interaction profile (GIP) [30] and kernelized Bayesian matrix factorization with twin kernels (KBMF2K) [31]. These similarity-based methods have a number of clear advantages: (1) compared with feature vector-based approaches, similarity-based approaches do not need feature extraction or selection, which is usually a complex and difficult process. (2) Computing similarity measures such as chemical structure similarity for drugs and genomic sequence similarity for targets have been already fully developed and widely used. (3) Similarity-based approaches can be directly related to well-developed kernel methods, which can provide high-performance prediction results. (4) Similarity matrices show the relationships among drugs and genes, being consistent with recent concepts, the chemical space and the genomic space, respectively. These advantages make similarity-based approaches more promising than other approaches. In addition, for drugs or targets, not only a single matrix but also different similarity matrices can be combined [32].

(iii) **Other approaches**: We can use other information, including pharmacological information of drugs [33] and biomedical documents, from which implicit co-occurrent compound–protein relations can be extracted by text mining techniques [34]. However, one major drawback of the relations from documents is that they might not be real drug–target interactions.

In light of the properties of these three approaches, we focus on similarity-based machine learning methods in this review.

Predicting drug–target interactions has currently attracted much attention in bioinformatics and chemoinformatics. There already exist three recent reviews with different emphasis [35–37] and one special issue [38], to the best of our knowledge. However, these reviews and special issue have not been written from a viewpoint of developing machine learning methods. More detailed comparison and analysis of machine learning methods would be useful for biologists and chemists to choose the most suitable model and for computer scientists to develop higher-performance prediction methods. In particular, the most promising similarity-based methods should be checked more carefully. In addition, latest methods, such as GIP, KBMF2K and network-based inference (NBI), have not been included in any of the reviews and the special issue. In this review, we focus on similarity-based machine learning methods and systematically compare these methods, models and information used. Furthermore, we extensively compare the performance of several representative methods under a uniform experimental setting. We will summarize the performance advantages and drawbacks of the compared methods, and discuss future perspectives.

The rest of this article is organized as follows: GENERAL FRAMEWORK describes the data...
and information used in the latest similarity-based machine learning methods. METHODS briefly explains these methods. EXPERIMENTS empirically compares the performance of the methods under a uniform experimental setting. DISCUSSION AND CONCLUSION discusses the advantages, limitations and future perspectives of prediction methods.

GENERAL FRAMEWORK

Data sources

Machine learning methods are data-driven. Data on drugs, targets and drug–target interactions are available in the following databases: KEGG BRITE [9], BRENDA [39], SuperTarget [40], DrugBank [41], DCDB [42] and ChEBI [43]. Table 1 shows two datasets, Dataset 1 and Dataset 2, that have been used in experiments of recent similarity-based machine learning methods.

Major drug similarity matrices can be categorized into three types: (1) chemical structure-based similarity that can be computed from chemical structures of drugs by using databases such as DrugBank [41] or KEGG LIGAND [9]; (2) side-effect-based similarity that can be computed from side-effect information of drugs in databases such as SIDER [44] and (3) gene-expression-based similarity that is computed from the response of gene expression to drugs, which can be retrieved from databases such as the Connectivity Map project [45].

Typical target similarities can be classified into the following three types: (1) sequence-based similarity can be computed using sequence information from databases such as KEGG GENES [9]; (2) protein–protein interaction (PPI) network-based similarity can be derived from the distance between two targets in the PPI network [46–50] and (3) Gene Ontology (GO) semantic similarity can be computed using GO annotations [51] in some databases such as UniProt [52].

It is noteworthy that the similarity between two drug–target interactions can be directly computed [28, 53]. One method will be shown in Pairwise kernel method.

Learning and prediction

The general framework of machine learning for predicting drug–target interactions has two stages: (1) training a model and (2) predicting the interaction of a given drug–target pair by the trained model. A key underlying assumption of similarity-based machine learning methods is that similar drugs tend to share similar targets and vice versa [54–56].

Learning can be of three types: supervised, semi-supervised or unsupervised learning. In supervised learning, training data with known labels are used to train a prediction model. Techniques used in supervised learning are SVM, kernel methods, logistic regression etc. In semi-supervised learning, training data with and without labels are used in the learning process. Typical techniques in semi-supervised learning use a graph-based representation. Unsupervised learning does not need labels, and unlabeled data are the input. Typical techniques are clustering methods.

Prediction can be done for three cases: (1) predicting a new target that can interact with a drug that already has one or more targets, (2) predicting a new drug that can interact with a target that already has one or more drugs or (3) predicting a new interaction for the pair of a drug and a target that already has one or more interactions.

METHODS

We briefly introduce the procedure of recent key similarity-based methods, which are nearest neighbor (NN), BLM, PKM, LapRLS, NetLapRLS, GIP and KBMF2K. Note that we do not raise kernel regression [26], as BLM [27] was empirically proven to outperform the kernel regression method by systematic experiments already. In addition, we briefly explain NBI, which is not a similarity-based machine learning method but proposed recently to allow

<table>
<thead>
<tr>
<th>Dataset</th>
<th>Number of drugs (databases)</th>
<th>Number of targets (databases)</th>
<th>Number of interactions (databases)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dataset 1</td>
<td>932 (KEGG LIGAND)</td>
<td>989 (KEGG GENES)</td>
<td>5127 (KEGG BRITE, BRENDA, SuperTarget, DrugBank)</td>
</tr>
<tr>
<td>Dataset 2</td>
<td>1205 (KEGG LIGAND)</td>
<td>889 (KEGG GENES)</td>
<td>2782 (KEGG BRITE)</td>
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</tbody>
</table>
predictions by using drug–target interactions. We use the following notation throughout this article: let \( D = \{d_1, d_2, \ldots, d_m\} \) be a drug set, and \( T = \{t_1, t_2, \ldots, t_n\} \) be a target set. Let \( S_d \) be a drug similarity matrix, where the \((i,j)\) element of \( S_d \) is denoted by \( s_d(d_i,d_j) \), which is the similarity score between drugs \( d_i \) and \( d_j \). Similarly, let \( S_t \) be a target similarity matrix, where the \((i,j)\) element of \( S_t \) is denoted by \( s_t(t_i,t_j) \), being the similarity score between targets \( t_i \) and \( t_j \). We assume that they are given and can be an input of any method. Let \( Y \) be a binary matrix of true labels of drug–target interactions, where if drug \( d_i \) and target \( t_j \) interact with each other, \( Y_{ij} = 1 \); otherwise \( Y_{ij} = 0 \). Let \( F \) be a score function (or matrix), where the \((i,j)\)-element of \( F \), i.e. \( F_{ij} \), shows the score that drug \( d_i \) and target \( t_j \) interact with each other. The objectives of the methods in this section are to estimate \( F \) so that \( F \) should be consistent with \( Y \).

**Nearest neighbor**

NN is used as a baseline method in [27]. Let \( y_{d_i} \) be a binary vector, called interaction profile of drug \( d_i \), where the \( j \)-th element of \( y_{d_i} \) is 1 if drug \( d_i \) interacts with target \( t_j \); otherwise 0. Similarly, let \( y_{t_j} \) be a binary vector, called interaction profile of target \( t_j \).

For new drug \( d_{\text{new}} \), NN computes interaction profile \( y_{d_{\text{new}}} \) of \( d_{\text{new}} \) as follows:

\[
y_{d_{\text{new}}} = s_d(d_{\text{new}}, d_{\text{nearest}}) y_{d_{\text{nearest}}},
\]

where \( d_{\text{nearest}} \) is the known, most similar drug, i.e. \( d_{\text{nearest}} = \arg \max_d s_d(d_{\text{new}}, d) \). Similarly, NN computes interaction profile \( y_{t_{\text{new}}} \) of \( t_{\text{new}} \) as follows:

\[
y_{t_{\text{new}}} = s_t(t_{\text{new}}, t_{\text{nearest}}) y_{t_{\text{nearest}}},
\]

where \( t_{\text{nearest}} \) is the known, most similar target, i.e. \( t_{\text{nearest}} = \arg \max_t s_t(t_{\text{new}}, t) \). In this way, we can fill all elements of \( y_{d_{\text{new}}} \) and \( y_{t_{\text{new}}} \), by which we can predict the score of pairs \( (d_{\text{new}}, t_i) \) and \( (d_i, t_{\text{new}}) \), respectively, for all \( i \) and \( j \). This means that there are two ways of predicting the score of any pair \( (d_i,t_j) \), for which the score is unknown. Thus in this case, we can simply take the average of the two possible scores.

NN is very efficient, using which we can predict many new drug–target pairs quickly.

**Bipartite local models**

BLM extends the idea, called local models, which was proposed in [27, 57, 58]. BLM turns the problem of predicting edges in a bipartite graph into a binary supervised problem.

Drug–target interactions are represented by a bipartite graph. Figure 1 shows an example of the bipartite graph, where circles are drugs \( \{d_1, d_2, \ldots, d_m\} \) and squares are targets \( \{t_1, t_2, \ldots, t_n\} \). If drug \( d_i \) interacts with target \( t_j \), then edge \( Y_{ij} \) connects nodes \( d_i \) and \( t_j \). Suppose that we predict whether \( t_5 \) interacts with \( d_2 \) in Figure 1.

We first focus on \( d_2 \). We check whether a known target interacts with \( d_2 \) and give a label of +1 if so; otherwise a label of −1. We repeat this operation for all known targets. SVM does not need feature vectors of examples but instead similarity (kernel) between instances [59]. Thus we use the similarity matrix of targets with the generated labels of all known targets to train an SVM classifier. We then use the trained classifier to predict the label of \( t_5 \), i.e. whether \( t_5 \) interacts with \( d_2 \). Figure 2 shows this process schematically in the left-hand side.

The reverse way is also possible. That is, we first repeat labeling all known drugs by whether interacting with \( t_5 \) or not. We then train an SVM classifier to predict if \( d_2 \) interacts with \( t_5 \). This part is shown in the right-hand side of Figure 2. The final prediction is obtained by averaging the two obtained scores.

BLM can build a classifier for specific drug–target interactions, which, however, causes a serious computational problem, because BLM has to train unique classifiers for each of all possible pairs, including new drugs or targets.

**Pairwise kernel method**

SVM in general needs a similarity matrix (kernel) of instances with labels [28]. PKM is a straightforward
SVM-based method and uses drug–target interactions as instances, implying that the similarity between drug–target pairs needs to be computed. PKM thus computes the similarity (pairwise kernel) of drug–target pairs from the drug similarity score and the target similarity score as follows:

\[ s(d, t) = \frac{s_d(d)C_{st}(t)}{s_t^2} \]  

Figure 3 is a schematic figure of this process, where the similarity between drug–target pairs is denoted by \( S \).

PKM then uses the similarity matrix (kernel) of drug–target pairs with known labels to train an SVM classifier, which can then predict the scores of arbitrary drug–target pairs. PKM is more efficient than BLM, as only one classifier needs to be trained, by which all new drug–target pairs can be predicted. However, practically, the kernel matrix can be very large. For example, for 600 drugs and 500 target proteins, which are both standard numbers, the size of the kernel matrix is \( \binom{600}{500} \). In practice, we cannot use all instances for training, and negative instances must be randomly sampled to meet the size limitation of the main memory.

**Gaussian interaction profile**

More than one method is proposed in [30]. We select a method called RLS-Kron average in [30] as GIP, as this method achieves the best performance among the methods proposed in [30]. At the first step, GIP generates a Gaussian kernel from the interaction profiles. In this step, GIP considers drugs and targets separately, and so we first explain the drug side. For drugs \( d_i \) and \( d_j \), a Gaussian kernel is given as follows:

\[ K_{GIP}(d_i, d_j) = \exp(-\gamma_d |y_i - y_j|^2) \]

where \( \gamma_d \) is a parameter that controls the width of the Gaussian distribution. GIP then linearly combines the Gaussian kernel with the drug similarity matrix into the kernel to be used further. This means that GIP can consider both the drug similarity score \( S_d \) and the interaction profile similarity. In other words, GIP can consider only the interaction profile similarity, which means that GIP works without \( S_d \). The totally same procedure is done for targets. We then
proceed to the second step, where GIP incorporates the idea of PKM, which computes a pairwise kernel over drug–target pairs that are shown in Equation (1). Finally, the resultant kernel matrix is used in the straight-forward framework of regularized least squares, which minimize the square loss between the score function and the true labels with a regularizer. GIP keeps the same efficiency level as LapRLS but has a serious limitation that it cannot predict targets of a new drug or drugs of a new target, because it uses the interaction profile that cannot be computed for new drugs (and targets).

**Kernelized Bayesian matrix factorization with twin kernels**

The idea behind KBMF2K is first to project the drug and target spaces into two low-dimensional spaces through kernels (similarity matrices) and then to estimate drug–target interactions under the low-dimensional spaces [31]. More concretely, for drugs, KBMF2K has parameter matrix \( A_d \) to project drug similarity matrix (kernel) \( S_d \) into low-dimensional space \( G_d \). Similarly, target similarity matrix \( S_t \) is projected by parameter matrix \( A_t \) into low-dimensional space \( G_t \). Then drug–target interaction score matrix \( F \) is estimated to be consistent with both two low-dimensional spaces, \( G_d \) and \( G_t \), i.e. \( F = G_d^T G_t \). Figure 4 is a graphical model of KBMF2K. KBMF2K is inefficient, because estimating three matrices, \( F \), \( A_d \) and \( A_t \), is an iterative process, starting with random initial values.

**Network-based inference**

As shown in BLM, drug–target interactions can be represented by a bipartite graph. NBI considers transition processes over the bipartite graph to compute the score if a drug and a target interact with each other [60]. In the bipartite graph, let \( w_i \) be the degree of node \( i \), i.e. the number of edges connecting to node \( i \).

Suppose that we predict the interaction between drug \( d_i \) and target \( t_j \). NBI first computes connection score \( v_{j \rightarrow t_i} \) between target \( t_j \) and target \( t_i \), by summing up \( \frac{1}{w_k} \) of drug \( d_k \), which connects to both targets \( t_j \) and \( t_i \), for all \( d_k \), as follows:

\[
v_{j \rightarrow t_i} = \sum_{k|d_k \rightarrow t_j \rightarrow t_i} \frac{1}{w_k}
\]

This means that if two targets share a larger number of drugs, the connection score increases. In particular, if the intermediate drug \( d_k \) has a lower degree, the connection score is larger. Then NBI further extends the connection (from target \( t_j \) to drug \( d_i \)). Connection score \( v_{t_j \rightarrow d_i} \) through target \( t_i \) can be computed by summing up \( v_{j \rightarrow t_i} \) weighted by \( \frac{1}{w_l} \) for all targets \( t_i \) as follows:

\[
v_{t_j \rightarrow d_i} = \sum_{l|t_l \rightarrow d_i} \frac{1}{w_l} v_{j \rightarrow t_i}
\]

This means that again if drug \( d_i \) connects to a larger number of targets, the connection score increases, being weighted by the connection score of the targets. In particular, if the target has a lower degree, the added connection score is larger. Finally, the connection score \( v_{t_j \rightarrow d_i} \) is assigned to the score function \( F \) as follows:

\[
F = v_{t_j \rightarrow d_i}
\]

In a general machine learning sense, NBI is not necessarily a machine learning method and also not a similarity-based method. However, NBI earns the score function from given drug–target interactions, where drug–target interactions can be replaced with the similarity over drug–target pairs. Thus we add NBI to this review. Note that NBI cannot predict targets of a new drug or drugs of a new target, because a new drug (or a new target) has no edges to targets (or drugs), by which we cannot compute the connection scores.

**EXPERIMENTS**

We empirically checked the performance of the recent similarity-based machine learning methods.

**Data**

We used exactly the same data as those in [27].

**Drug–target interaction data**

Two datasets have been used in the experiments of recent similarity-based machine learning methods (See Datasets 1 and 2 in Table 1). However, Dataset 2 is not a drug–target dataset but a ligand–protein
dataset, where ligands are mostly chemical compounds but not drugs. In addition, PKM, the only method that used Dataset 2, was not originally intended to predict drug–target interactions, but protein–ligand interactions. Furthermore, most (more than 77%) of the drugs in Dataset 2 also appear in Dataset 1, which means that there are very large overlaps between these two datasets. For these reasons, in our experiments, we just considered Dataset 1, which has four subsets, namely, **Nuclear receptors**, **GPCRs**, **Ion channels** and **Enzymes**, obtained from KEGG BRITE [9], BRENDA [39], SuperTarget [40] and DrugBank [41]. Table 2 shows the statistics of these four subsets.

### Drug similarity

Drug similarity was computed from the chemical structures of drugs (obtained from KEGG LIGAND [9]) by using SIMCOMP [61], which computes the drug similarity between two drugs \( d \) and \( d' \) as follows:

\[
s_d(d,d') = \frac{|d \cap d'|}{|d \cup d'|},
\]

where \( |d \cap d'| \) is the number of all substructures shared by \( d \) and \( d' \) and \( |d \cup d'| \) is the number of all substructures that either of \( d \) and \( d' \) has.

### Target similarity

Target similarity was computed from target sequences (obtained from KEGG GENES [9]) by using a normalized Smith–Waterman score [62] of targets \( t \) and \( t' \) as follows:

\[
s_t(t,t') = \frac{SW(t,t')}{\sqrt{SW(t,t)\cdot SW(t',t')}}
\]

where \( SW(\cdot,\cdot) \) is the original Smith–Waterman score.

### Settings

**Procedure**

We compared the performance of the eight similarity–based methods—NN, BLM, PKM, LapRLS, NetLapRLS, GIP, KBMF2K and NBI—under five trials of 10-fold cross-validation (CV). Note that the same folds were used for all methods. Further note that the size of the Nuclear receptor subset is much smaller than the other subsets, by which random division in CV might be less stable and so the resultant performance on this subset might be also more unstable and less significant than the other subsets. The CV was done in three different manners: (1) drug prediction: all drugs were divided into 10-folds, (2) target prediction: all targets were divided into 10-folds and (3) pair prediction: all drug–target interactions were divided into 10-folds. For drug prediction, in each round of 10-fold CV, 90% of rows in \( Y \) are used as training data, and the remaining 10% of rows in \( Y \) are used as test data. For target prediction, in each round, 90% of columns in \( Y \) are used as training data, and the remaining 10% of columns in \( Y \) are used as test data. For pair prediction, in each round, 90% of elements in \( Y \) are used as training data, and the remaining 10% of elements in \( Y \) are used as test data. Note that drug, target and pair predictions correspond to predicting new drugs, new targets and new drug–target interactions, respectively. GIP and NBI cannot be applied to the drug and target predictions, by which only six methods were compared in the drug and target predictions.

A standard measure for evaluating prediction results in supervised learning is AUC (Area Under the Receiver Operating Characteristic curve), which is not affected by the ratio of positives to negatives. Drug–target interactions have much fewer positives than negatives, and false-positives should be weighed more. AUPR (Area Under the Precision–Recall curve) punishes false-positives more than AUC [63]. We thus evaluated the performance of the eight methods by both AUC and AUPR. We denote AUC obtained by drug, target and pair predictions of CV by AUCd, AUCt and AUCp, respectively. Similarly, AUPR obtained by the three methods were compared in the drug and target predictions.

### Table 2: The details of Dataset 1, which was used in our experiments, downloaded from (http://cbio.ensmp.fr/yamanishi/bipartitelocal/) [27]

<table>
<thead>
<tr>
<th>Statistics</th>
<th>Nuclear receptor</th>
<th>GPCR</th>
<th>Ion channel</th>
<th>Enzyme</th>
</tr>
</thead>
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<tr>
<td>Number of drugs</td>
<td>54</td>
<td>223</td>
<td>210</td>
<td>445</td>
</tr>
<tr>
<td>Number of targets</td>
<td>26</td>
<td>95</td>
<td>204</td>
<td>664</td>
</tr>
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<td>Number of drug–target interactions</td>
<td>90</td>
<td>635</td>
<td>1476</td>
<td>2926</td>
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</tbody>
</table>
types of CV are denoted by AUPRd, AUPRt and AUPRp, respectively.

**Parameters**

We implemented NN and NBI, according to [27] and [60], respectively. We used LIBSVM [64] for implementing BLM and PKM. For BLM and PKM, we used nested CV to evaluate their performances. The inner-loop CV is used to tune the regularization coefficient C of each SVM classifier in the range of \( \{0.01, 0.1, 1, 10, 100, 1000\} \). For PKM, in each round of 10-fold CV, the training set (9-folds) was divided into three partitions of the same size to select the best-performed C in terms of AUC by 3-fold CV. We then trained the prediction model using all training data (9-folds) with the selected C, and made predictions on the test data (1-fold). For BLM, due to the scarcity of positive examples for drug and target classifiers, we used leave-one-out CV and accuracy as the evaluation metric in the inner loop of nested CV. We randomly chose the same number of negative instances as that of positive instances in the implementation of PKM, due to the limitation of the main memory size. We implemented LapRLS and NetLapRLS, which were run by the same parameter values as those in [29]. For GIP and KBMF2K, we used the software provided by the authors, which were run by the same parameter settings as those in [30] and [31], respectively. The detailed parameter settings are shown in the Supplement. The software availability of all similarity-based methods (except NN) is summarized in Table 3.

**Results**

Tables 4–9 show AUC and AUPR values of the eight compared methods, with \( P \)-values (of paired t-test between each method and the best method in the same column) shown within brackets to show the statistical significance of the improvement obtained by the best methods, where for each column, the highest value is in boldface. From Tables 4 and 6, we can see that in terms of AUCt and AUCd, PKM performed the best, implying the superiority of the pairwise kernel shown in Equation (1). A comparable performance was obtained by KBMF2K, and only a little lower performance was obtained by LapRLS and NetLapRLS, being further followed by BLM and NN.

Tables 5 and 7 show that in terms of AUPRt and AUPRd, LapRLS performed the best, slightly outperforming NetLapRLS. The performance was followed by KBMF2K and PKM, and further by BLM and NN. Note that both PKM and KBMF2K achieved high AUC performance, whereas this was not the case for AUPR. On the other hand, LapRLS and NetLapRLS were very strong in terms of AUPR. We may say that SVM achieves the best performance in general evaluation, such as AUC, whereas this might not be the case with predicting drug–target interactions, a special situation in machine learning. Another point is that NetLapRLS was worse than LapRLS. The difference of LapRLS and NetLapRLS was only that \( S_d(S_t) \) has drug–target interaction information in NetLapRLS but not in LapRLS. This means that the drug–target information in \( S_d(S_t) \) of NetLapRLS does not work to improve the performance of predicting new drugs or new targets.

Tables 8 and 9 show that for both AUCp and AUPRp, GIP achieved the best performance, implying that the interaction profiles of drugs and targets worked well. For AUCp, however, the performance of GIP, NetLapRLS, KBMF2K, LapRLS and PKM was relatively comparable, being followed by BLM, NBI and NN. For example, for GPCR, AUCp was 0.94–0.95 by the top five methods and was 0.84–0.88 by the other three methods. Similarly for Enzyme, AUCp was 0.96–0.97 by the top five methods and was 0.89–0.93 by the other three methods. On the other hand, for AUPRp, GIP clearly outperformed the other methods, except NetLapRLS, which achieved a slightly lower performance than GIP. This means that the performance difference in AUPRp among the top five methods by AUCp was much clearer. For example, for GPCR, AUPRp by GIP was 0.73, being followed by NetLapRLS of 0.71, KBMF2K of 0.69 and LapRLS of 0.64. The next best AUPRp was NBI of 0.62, being followed by BLM, PKM and

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**Table 3: Software availability**

<table>
<thead>
<tr>
<th>Method</th>
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<th>URL</th>
</tr>
</thead>
<tbody>
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<td>BLM</td>
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<tr>
<td>PKM</td>
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<tr>
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<tr>
<td>GIP</td>
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<td>KBMF2K</td>
<td>Yes</td>
<td><a href="http://users.ics.tkk.fi/gonen/kbmf2k/">http://users.ics.tkk.fi/gonen/kbmf2k/</a></td>
</tr>
<tr>
<td>NBI</td>
<td>No</td>
<td>–</td>
</tr>
</tbody>
</table>

**Supplement**

Table 3 shows the software availability of all similarity-based methods (except NN) as summarized.
NN with AUPRp of 0.46–0.50, these values being far lower than that of GIP. Another point of note is that NetLapRLS outperformed LapRLS, implying that incorporating drug–target interactions worked well to boost AUCp and AUPRp.

Table 10 summarizes the features, time and space complexities and experimental results of the eight compared methods.

Dataset 1, the dataset we used in this article, was generated in 2008, implying that currently there must be new drug–target interactions. To evaluate the practical predicting ability of similarity-based machine learning methods further, we checked the names of the top five non-interacting drug–target pairs, which were predicted by the three most high-performance methods, i.e. NetLapRLS, GIP...
and KBMF2K. We manually checked whether these top five interactions can be found in the latest online version of STITCH [65]. Table 11 lists the top five predictions for Nuclear receptor, where interactions found in STITCH were in boldface. From the table, we can see that all predicted interactions, except three cases, were already in the database (whereas they were not in the training data), demonstrating the high practical predicting ability of the three similarity-based methods.

**DISCUSSION AND CONCLUSION**

We have reviewed state-of-the-art similarity-based machine learning methods for predicting drug–target interactions. Our empirical results showed
that the method with the highest performance varies under different experimental settings and evaluation measures. For example, GIP outperformed other methods in both AUCp and AUPRp, whereas it cannot be applied to other settings. Thus for AUCt and AUCd, PKM and KBMF2K performed the best, whereas LapRLS was the best for AUPRt and AUPRd. Another finding was that drug prediction and target prediction were more difficult than pair prediction, because interactions by new drugs or new targets are unknown. Furthermore, we could see that target prediction was easier than drug prediction, which indicates that target similarity was more useful than drug similarity.

The assumption of similarity-based methods is that similar targets share similar drugs and vice versa. Low prediction performance on Nuclear receptor can be explained by this assumption: in Nuclear receptor, the average number of interacting targets per drug is the minimum among the four subsets. This is the case with the number of interacting drugs per target. For example, 26 targets and 90 drug–target interactions in Nuclear receptor mean the average number of interacting drugs per target is 3.46, whereas this number is 6.68, 7.23 and 4.40 for GPCR, Ion channel and Enzyme, respectively. Similarly, the average number of interacting targets per drug for Nuclear receptor is 1.66, whereas it is 2.84, 7.02 and 6.57 for GPCR, Ion channel and Enzyme, respectively.

We then focused on some particular interactions, which were in the training data but could not be predicted well, and examined why these interactions could not be predicted. Particularly, our focus was on the interactions, to which very low prediction scores were assigned by all three high-performance methods, NetLapRLS, GIP and KBMF2K. In Nuclear receptor, we found that, for example, D05341 (palmitinate) and hsa:3174 (HNF4G), D00506 (phenobarbital) and hsa:9970 (NR113) and D00163 (chenodeoxycholic acid) and hsa:9971 (NR1H4), the three interactions had very low scores by all the three methods. Our finding from these three interactions was that each interaction of all these three pairs was the only interaction of the corresponding drug and the corresponding target. It is reasonable that this type of isolated interactions cannot be predicted well by similarity-based methods, which points out the weakness of similarity-based methods.

Here we raise general issues regarding machine learning methods for predicting drug–target interactions.

(i) **Negative sample selection**: Negative instances are currently all or randomly selected non-interacting drug–target pairs. Such negative instances might include potential drug–target interactions, which may be a possible reason why some concepts, such as polypharmacology or drug promiscuity, have been highlighted recently [1, 66]. In fact, experimentally measured negatives are not reported and unavailable, but they might improve the performance of prediction methods.

(ii) **Prediction tools or Web site**: There are already a great number of methods proposed for predicting drug–target interactions. Source programs or software of some methods are distributed, but more easy-to-use libraries or Web servers are unavailable so far. They would be definitely helpful for practitioners in drug discovery to use the current most powerful prediction methods.

(iii) **Interpretability in prediction results**: High AUC or AUPR would not be a sufficient condition for prediction methods. The prediction results should be comprehensible and hopefully provide some biological evidence, which can help biologists to decide which drugs or targets should be selected for the next biochemical verification.
Regarding similarity-based methods, although the methods have showed high AUC and AUPR in our experiments, the underlying assumption, i.e. that similar drugs share similar targets, can be a clear limitation. In recent times, most drug companies often select less costly and less risky ways to create new products. That is, companies start with compounds that are chemically similar to already known drugs and optimize the efficacy or reduce the side-effect of these drugs by modifying their structures within a limited range. As a result, chemical compounds of drug–target interactions are, in some cases, highly similar to each other. In reality, so-called ‘me-too drugs’ [67] have occupied a substantial portion among the drugs approved by the U.S. Food and Drug Administration. This situation makes the prediction evaluation of similarity-based methods too optimistic, which further makes it now difficult to develop totally innovative new drugs. Thus developing computational methods beyond the structure (or sequence) similarity would be a future direction. For example, using different types of data, such as side-effect similarity [35, 68], might be one promising line.

SUPPLEMENTARY DATA
Supplementary data are available online at http://bib.oxfordjournals.org.

Key Points
- Machine learning-based approaches for predicting drug–target interactions, particularly similarity-based methods that use drug and target similarities, have attracted intensive interest.
- Different strategies have been adopted, and their predicting performances vary with different metrics and prediction tasks.
- Overall, for predicting interactions of new drugs or targets, in terms of AUC, PKM performed the best, and in terms of AUPR, LapRLS performed the best; for predicting interactions of known drugs or targets, GIP was the best method.
- In silico prediction of drug–target interaction can be further improved by enhancing the procedure used to select negative samples, developing user-friendly prediction tools or Web sites and exploring the interpretability in prediction results.

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