

Contributors

M. Cecilia C. Baranauskas is professor at the Institute of Computing, UNICAMP, Brazil. She received a B.Sc. and M.Sc. in Computer Science and a Ph.D. in Electrical Engineering at UNICAMP, Brazil.

Katja Battarbee is a design research with a doctorate from the University of Art and Design Helsinki, Finland. Her academic research topics were aligned around user centered design methods, user experience and co-experience. She is now an industry practitioner, working as a Human Factors specialist at IDEO, Palo Alto.

Adream Blair-Early is an assistant professor of design in DAAP at the University of Cincinnati, where she teaches beginning and intermediate interface design.

Rodrigo Bonacin is Researcher at Renato Archer Research Center, Brazil. He received a B.Sc. and M.Sc. in Computer Science at UFPR, Brazil and a Ph.D. in Computer Science at UNICAMP, Brazil.

Tom Djajadiningrat is a senior interaction design consultant at Philips Design. He has a masters degree in industrial design engineering (Royal College of Art) and a Ph.D. in interaction design (Delft University of Technology).

Michael Eppelheimer has sixteen years of experience as a professional graphic designer in both print and screen-based media. A native of the Chicago area, Michael obtained his BFA in Graphic Design in 1991 from the University of Illinois at Chicago. Shortly after that he headed for Brissago, Switzerland, to attend the Yale Summer Program in Graphic Design. His early professional experience was in the corporate world of Chicago graphic design and in 1995, the renowned and rigorous studies of the Basel School of Design's Advanced Class lured him back to Switzerland.

From 1999 to 2007, he has worked in Basel, Switzerland, as Creative Director of Day Software and principal partner at Eppelheimer Graphic Design. Michael's professional experience includes work with a wide array of clients and studios in America and Europe in such areas as corporate identity, product branding and packaging, trade fair exhibits, software interfaces and websites. In August 2007 he returned to the U.S. to begin teaching graphic design at the Kansas City Art Institute.

Shelley Evenson is an associate professor that teaches graduate and undergraduate courses in interaction design, and is a voting faculty member in the Human-Computer Interaction Institute (HCI). Her current interests include design languages and strategy, organizational interfaces, what lies beyond human-centered design, and design for service.

Daniel Fallman is an associate professor in the Department of Informatics at Umeå University, Sweden, and the Research Director at Umeå Institute of Design where he leads Umeå Design Research Group, a multidisciplinary design research studio seeking confluence between industrial design, interaction design, and HCI. His own research is currently focused on sketching techniques for interaction designers.

Jodi Forlizzi is an associate professor of Design and Human-Computer Interaction and the A. Nico Habermann Junior Faculty Chair of Computer Science at Carnegie Mellon University. Her research and design focuses on assistive, aesthetic, and social products, and the role of design research in HCI.

Wendy Ju is a Ph.D. candidate at the Center for Design Research at Stanford University, and the founder of *Ambidextrous Magazine*, Stanford University's Journal of Design.

Ilpo Koskinen is a sociologist who works as professor of industrial design in Helsinki. His current research interests are interpretive design methodology and the relationship of design and society. However, his most recent book, *Mobile Multimedia in Action* by Transaction Books, deals with mobile multimedia messaging from a sociological point of view.

Esko Kurvinen is a research scientist at the Helsinki Institute for Information Technology HIIT. He has worked as designer, researcher and consultant in process industry and in the area of mobile communication. His research interests relate to interpersonal communication and social interaction in technology mediated or technology intensive environments and situations.

Larry Leifer is a professor of mechanical engineering design at Stanford University where he serves as founding director of the Stanford Center for Design Research, director of the Stanford Design Industry Affiliates Program, and founding member of the Hasso Plattner Institute of Design at Stanford. He co-teaches "Team Based Design Innovation with Corporate Partners (engineering.310)" in which globally distributed academic teams develop functional new product prototypes suitable for user and technical evaluation by sponsoring corporate partners.

Ben Matthews is a mechanical engineer with a Ph.D. in design studies from the University of Queensland. He currently works as an assistant professor at the Mads Clausen Institute for Product Innovation at the University of Southern Denmark.

Marcelle Stienstra holds a masters degree in industrial design engineering (Delft University of Technology) and a Ph.D. in interaction design (Twente University). She is also an assistant professor at the Mads Clausen Institute at the University of Southern Denmark.

Mike Zender is an associate professor of design in DAAP at the University of Cincinnati, where he teaches visualization design and serves as Director of Graduate Studies.

John Zimmerman works as an assistant professor at Carnegie Mellon's HCI Institute and School of Design. His research focuses on design in HCI, interaction with intelligent systems, and products and self-construction.

Notes to Contributors

The preferred method of submission is by email to: dsc6@andrew.cmu.edu But, authors may also submit hard copies by submitting seven copies of each manuscript for consideration to the Editorial Board, *Design Issues*, School of Design, Carnegie Mellon University, 110 Margaret Morrison, Pittsburgh, PA 15213-3890. Authors are advised to keep a copy of their manuscript as protection against loss in transit. A short biographical statement, including present affiliation and previous publications by the authors, is required. After acceptance of the article author will be expected to send a computer file of the article.

Text Format

Manuscripts, including text, endnotes, long quotations, tables, illustrations and captions, should be typed double-spaced with approximately 250 words per page. The preferred length is a maximum of 5,000 words, or 20 pages, of text. Pages should be numbered consecutively, including separate pages following the text for endnotes and illustration captions.

If possible, the style of the manuscripts should conform to the *Chicago Manual of Style*, latest edition, published by the University of Chicago Press. Authors outside of the United States should use an equally standard style manual.

Endnotes

Endnotes should be numbered consecutively, and references to them indicated clearly by corresponding numbers in the text. Style should conform to footnote style in the *Chicago Manual of Style* or foreign equivalent.

The first mention of a particular work should appear fully cited; subsequent material should appear in shortened form.

Quotations from foreign language sources should be translated into English in the text; their original, if necessary, may appear in endnotes.

Illustrations

Photocopies of the illustrations should accompany the manuscripts. Illustrations should be marked with the author's last name, figure number *corresponding to position in the text* and the list of illustrations, and an indication of the top of the illustration if there might be any questions.

Contributors are responsible for obtaining permission, whenever necessary and as required, for the reproduction of all illustrations or other materials.

Book Reviews

Book reviews are solicited by the Book Review Editor. The length of the review will be determined jointly by the Book Review Editor and the Editorial Board. Reviews should conform, if possible, to *Chicago Manual of Style*, and the editorial guidelines for articles mentioned above.

Persons interested in being considered as reviewers should send a current resume to the Book Review Editor.

Recent Books

Publishers should send recently published books and other materials for possible review to the Book Review Editor, *Design Issues*, Carnegie Mellon University, 110 Margaret Morrison, Pittsburgh, PA 15213-3890.

Visual Projects

Design Issues invites submission of visual projects of a theoretical or experimental nature. The primary criteria for selection are that the work be provocative and of high visual quality. All work should be submitted in black and white. Photostats or photographs are preferred and should be 8"x10" black and white glossy. Slides will NOT be accepted. Work will be resized as necessary. Bleeds and crops will not be made unless specifically noted by the designer.

Visual material will be returned only if accompanied by a self-addressed envelope with the proper postage affixed.

Responses from Readers

Design Issues encourages written responses to articles and reviews, as well as comments on general or related issues. Letters should be limited to 1,500 words.

Letters that comment on articles and reviews will be sent to the author of the original article for response.

Editorial Correspondence

c/o Diane Stadelmeier
Design Issues
School of Design
Carnegie Mellon University
110 Margaret Morrison
Pittsburgh, PA 15213-3890 USA
telephone: (412) 268-6841
fax: (412) 268-3088
e-mail: dsc6@andrew.cmu.edu