

## Contributors

**Niccolò Becattini** is an assistant professor at the Department of Mechanical Engineering of Politecnico di Milano. He holds a PhD in Mechanical Engineering. His researches focus on different topics concerning the domains of Creativity and Engineering Design, with particular reference to their application in innovation processes and the implementation of design methods and tools in Computer-Aided systems. He is currently working on national and international funded projects. He is an associate member of the Design Society, a member of ETRIA and the secretary of APEIRON, the Italian TRIZ Association. He has authored more than 35 publications presented at international conferences and published in authoritative journals.

**Benjamin Benus** is assistant professor of Art History at Loyola University New Orleans. He specializes in the history of twentieth-century art and design with a focus on Central Europe in the years between the world wars. His essay, "Figurative Constructivism and Sociological Graphics," appeared in the volume *Isotype: Design and Contexts* (Hyphen Press, 2013).

**Stella Boess** is a product designer and assistant professor at the Faculty of Industrial Design Engineering of the TU Delft (NL) and holds a PhD in Design. She has contributed to design and research projects on usability, medical product design and urbanism. She has developed methods for product development teams to explore and share knowledge about product use, and for stakeholders in collaborative design sessions. Since 2011, Boess teaches design research methodology to master students. She is a council member of the Design Research Society and DRS2016 Conversations chair.

**Bruce Brown** is a professor of Design at the University of Brighton and Pro-Vice-Chancellor Research. He was appointed by the UK Funding Councils to chair the Main Panel for assessing arts and humanities research in the UK Research Excellence Framework 2014. He chaired the Portuguese Government's Research Grants Panel [Arts] and was a member of the Advisory Board of the UK Arts and Humanities Research Council. He advises international organizations including the Hong Kong Council for Academic Accreditation and the Qatar National Research Fund and served as Trustee of organizations such as the Art's Council for England, The Crafts Council, the Ditchling Museum and Shenkar College of Design and Engineering, Tel Aviv. He is an Honorary Fellow of the Royal College of Art, the University for the Creative Arts and is a Life Fellow of the Royal Society of Arts.

**Max Bruinsma** is a design critic, editor, curator, and teacher. Former editor-in-chief of Eye (London) and Items (Amsterdam) design magazines, he now teaches at Camera Arts, Lucerne, and the Piet Zwart Institute, Rotterdam. Bruinsma was responsible for compiling and editing the book publication *Design for the Good Society* and the "Utrecht Manifesto" for the Utrecht Biennial Foundation.

**Gaetano Cascini** is full professor at Politecnico di Milano, Dept of Mechanical Engineering. His research interests cover Design Methods and Tools, focusing on concept generation stages for product and process innovation. He is associate editor for the Journal of Integrated Design & Process Science, and a board member of Research in Engineering Design and International Journal of Design Creativity and Innovation. He is a member of the Advisory Board of the Design Society and co-chair of its Design Creativity SIG. Cascini has coordinated several national and EU research projects: FORMAT (Marie Curie-IAPP-FP7), SPARK (Horizon 2020-ICT) and OIPEC (Erasmus+). He has authored more than 140 papers (among International Conferences and authoritative Journals) and 13 patents.

**Pedro J. S. Vieira de Oliveira** is a Brazilian design researcher in Sound Studies, and is currently a PhD Candidate at the Universität der Künste Berlin. He holds a BA in Graphic Design from UNESP Bauru (Brazil) and an MA in Digital Media from the Hochschule für Künste Bremen (Germany). His ongoing research is focused on the politics of object-mediated listening and sonic violence, as well as decolonial approaches to speculative and critical design. His research is currently funded by the Brazilian Council for Research and Development (CNPq) in cooperation with the German Academic Exchange Service (DAAD).

**Christopher Dingwall** is an Andrew W. Mellon Postdoctoral Fellow in the Jackman Humanities Institute at the University of Toronto. He is working on a book project, "Selling Slavery," which examines how race was remade for an emerging mass cultural economy at the turn of the twentieth century—in theater, cinema, books, postcards, and mechanical toys. He is broadly concerned with the representation of race and slavery in visual and material culture, and is currently helping to plan an exhibition, "African American Designers in Chicago: the Making of a Profession," to be held at the Chicago Cultural Center in 2018 with support from the Terra Foundation of American Art.

**Samuel Dodd** is an architectural and media historian. He holds a PhD from the University of Texas at Austin and writes about the circulation of design ideas and tastes within American culture. He currently teaches in the School of Art & Design at Ohio University.

**Malcolm Ferris** is Research Director at Plymouth College of Art. He practices as a curator-writer with recent projects exploring contemporary Chinese art through events at DadaPost Gallery and Asia Pacific Weeks Festival (Berlin), and Yerba Buena Centre (San Francisco). Over the past six years he has developed Making Futures as an international research platform exploring the future of craft, design and maker practices as social change agents. The platform includes a respected UK-based conference series, journal, and range of practice-based projects, with overseas conference editions appearing at Beijing Design Week and the Cheongju International Craft Biennale, Korea.

**Tad Hirsch** is an associate professor and chair of Graduate Studies in the Division of Design at the University of Washington. He also directs the Public Practice Studio, a multidisciplinary, public-interest design research group. Tad holds PhD and MSc degrees in Media Arts and Sciences from the MIT Media Lab, and an MDes in Interaction Design from Carnegie Mellon University.

**Wim Jansen** was, until his retirement, lecturer / researcher at the Department of Methodology & Statistics, and the Interuniversity Centre for Social Science Theory and Methodology, Utrecht University, the Netherlands. His research interests are in statistical models for social science applications such as social stratification, social mobility, and social inequality. From 2009, he resumed his fascination for pictorial statistics, and published on Neurath, the Vienna Method of Pictorial Statistics, Arntz, and Alma.

**Harun Kaygan** is assistant professor in industrial design at Middle East Technical University (METU), Turkey. His teaching and research work focuses on the cultural aspects and political implications of design practices and products. His current research interests include social design and activism, everyday nationalism in design, and applications of new materialist theoretical frameworks to design.

**Victor Margolin** is Professor Emeritus of Design History at the University of Illinois, Chicago. He is a founding editor and now co-editor of *Design Issues*. He is currently completing the third volume of *World History of Design*, which will be published by Bloomsbury in London. The first two volumes were published in April 2015.

**Francesco Pucillo** works as mechatronic design manager at Dolphin Fluidics, where he contributes to the ideation and the development of smart fluidics systems. In January 2015, he earned a PhD in Mechanical Engineering at Politecnico di Milano. His thesis dealt with the research on new product ideation, with particular emphasis on the aspects related to the User Experience (UX). Previously, he had been working at Politecnico di Milano as a research fellow, from March to September 2011: The field of activity was the study and the application of Inventive Problem Solving techniques in a new product design.

**Martin Venezky** designed the cover of this issue, (vol. 32, no. 2 Spring 2016), of *Design Issues*. He is an associate professor at California College of the Arts' MFA in Design program. Venezky's firm, Appetite Engineers, is based in San Francisco, California. Martin's book, poster, magazine, and photographic work have been collected by museums and published internationally. A monograph of Venezky's design work, *It is Beautiful...Then Gone*, was published in 2005. Martin Venezky was recently elected into the Alliance Graphique Internationale.