

Contributors

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Hugh Dubberly manages a software, service, and systems design firm in San Francisco. He teaches systems design in the Interaction Design Program (MDes) at California College of Art, and design theory in the Information Design and Data Visualization Program (MFA) at Northeastern University, where he is Professor of Practice. Previously, he was Vice President of Design at Netscape and managed Creative Services and brand at Apple.

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Paul Kahn is a lecturer in the Information Design and Data Visualization program at Northeastern University. He currently leads the COVIC project. He has previously been active in hypertext research and design agencies in the US and France offering services in information architecture, interface design, and experience design. Currently, he lectures and writes about information design history.

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Matthias Rauterberg received a BS in Psychology (1978), a BA in Philosophy (1981) and a BS in Computer Science (1983), an MS in Psychology (1981) and in Computer Science (1986, Germany), and a PhD in Computer Science/Mathematics (1995, Switzerland). He has over 500 publications in international journals, conference proceedings, books, etc.

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Aggie Toppins is Associate Professor and Chair of Design at the Sam Fox School of Design and Visual Arts at Washington University. She works at the intersections of studio practice and critical writing to explore how visual communication bears on social realities. Toppins is interested in the appraisal of history, the negotiability of meaning-making, and in using these critical orientations to decouple design from universalist narratives of capital. She has published in *Design and Culture*, *AIGA Eye on Design*, *Slanted*, and *Baseline Shift: Untold Stories of Women in Graphic Design History*.

D Wood has an MFA in furniture design from the Rhode Island School of Design and a PhD in Design Studies from the University of Otago, New Zealand. She is an independent craft scholar whose artist profiles and exhibition reviews have appeared in an international roster of art and design publications. Wood is the editor of *Craft is Political* (Bloomsbury Visual Arts, 2021).