A review and appraisal of arrival-time picking methods for downhole microseismic data

Jubran Akram¹ and David W. Eaton²

ABSTRACT
We have evaluated arrival-time picking algorithms for downhole microseismic data. The picking algorithms that we considered may be classified as window-based single-level methods (e.g., energy-ratio [ER] methods), nonwindow-based single-level methods (e.g., Akaike information criterion), multilevel- or array-based methods (e.g., crosscorrelation approaches), and hybrid methods that combine a number of single-level methods (e.g., Akazawa’s method). We have determined the key parameters for each algorithm and developed recommendations for optimal parameter selection based on our analysis and experience. We evaluated the performance of these algorithms with the use of field examples from a downhole microseismic data set recorded in western Canada as well as with pseudo-synthetic microseismic data generated by adding 100 realizations of Gaussian noise to high signal-to-noise ratio microseismic waveforms. ER-based algorithms were found to be more efficient in terms of computational speed and were therefore recommended for real-time microseismic data processing. Based on the performance on pseudo-synthetic and field data sets, we found statistical, hybrid, and multilevel crosscorrelation methods to be more efficient in terms of accuracy and precision. Pick errors for S-waves are reduced significantly when data are preconditioned by applying a transformation into ray-centered coordinates.

INTRODUCTION
Arrival-time picking is a fundamental step in the processing of downhole microseismic data for phase identification and later processing, such as the accurate determination of a microseismic hypocenter (e.g., Maxwell et al., 2010). Any errors and/or misidentifications of these arrival times may have significant effects on the hypocenters and thus the interpretation of such results, particularly if a systematic bias is present. With the ever-increasing size of microseismic data volumes, the task of manually picking arrival times in a timely fashion is impossible and automated methods must be used. Numerous automated algorithms have been proposed for arrival-time picking, operating in either the time or frequency domain and for single- or multicomponent data. Some examples of commonly used algorithms include the short- and long-time average ratio (STA/LTA) (Allen, 1978; Baer and Kradolfer, 1987; Earle and Shearer, 1994; Withers et al., 1998), modified energy ratio (MER) (Han et al., 2009; Gaci, 2014), modified Coppens’ method (MCM) (Sabbione and Velis, 2010), Akaike information criterion (AIC) (Takanami and Kitagawa, 1991; Sleeman and Van Eck, 1999; Leonard, 2000; Zhang et al., 2003; Diehl et al., 2009), algorithms based on fractals (Boscetti et al., 1996; Jiao and Moon, 2000), crosscorrelation (Molyneux and Schmitt, 1999; Raymer et al., 2008; De Meersman et al., 2009), neural networks (McCormack et al., 1993; Dai and MacBeth, 1995; Gentili and Michelini, 2006), digital image segmentation (Mousa et al., 2011), and higher order statistics such as skewness and kurtosis (Yung and Ilkelle, 1997; Saragiotsi et al., 2002, 2004; Küberkoch et al., 2010; Tselentis et al., 2012; Lois et al., 2013, 2014). These algorithms have been extensively used in earthquake and exploration seismology to pick first arrivals and other seismic phases; with some modifications, they can also be useful for picking P- and S-wave arrivals on microseismic data. For example, Diehl et al. (2009) use the AIC algorithm in combination with STA/LTA and polarization detector to pick S-wave on local earthquakes, whereas Tan et al. (2014) pick P- and S-wave arrival times on microseismic data using an STA/LTA-polarization-AIC hybrid approach. Küberkoch et al. (2010) use higher order statistics...
Arrival-time picking remains a challenge. Microseismic data are often characterized by low signal-to-noise ratios (S/Ns) and complex waveforms. We define S/N as the ratio of root-mean-square (rms) amplitude in an inferred signal window to rms amplitude in a noise window. Typically, higher signal frequencies and weaker amplitudes are associated with smaller events, which makes automated arrival-time picking difficult in low-S/N environments. For microseismic data, the presence of a strong coda after the P-wave arrival as well as mode-converted arrivals can make the picking of microseismic data, the presence of a strong coda after the P-wave arrival-time picking difficult in low-S/N environments. For microseismic data, the presence of a strong coda after the P-wave arrival as well as mode-converted arrivals can make the picking of direct S-wave arrivals a challenging task (Chen et al., 2005; Lois et al., 2013). Picking errors will affect precision and accuracy of computed hypocenters, particularly if a systematic bias exists.

Sharma et al. (2010) point out that no time-picking algorithm is optimal under all conditions and that algorithms tend to become unstable under noisy conditions. Thus, understanding the parameters and the limitations of these algorithms can help to improve data processing outcomes. Similarly, knowledge of any algorithm's speed is important, especially if the objective is to perform real-time data analysis to provide timely feedback during well completions.

In this paper, we provide a review of existing arrival-time picking algorithms: STA/LTA, MER, MCM, AIC, phase arrival identification — kurtosis (PAI-K), hybrid techniques, and crosscorrelation-based methods. In addition, we evaluate their performance using pseudo-synthetic and field data examples. The term “pseudo-synthetic” is applied because we add 100 realizations of Gaussian noise to a high-S/N microseismic event recorded during hydraulic fracture monitoring. We also use downhole microseismic data (112 events) from the Hoadley Flowback Microseismic Experiment (HFME) in western Canada (Eaton et al., 2014). We discuss key parameters for each algorithm and provide recommendations for optimal parameter selection based on our analysis and experience. Examples are presented to explain the preconditioning of input data for arrival-time picking and also to discuss frameworks for picking P- and S-arrivals using unrotated (x, y, and z) and ray-centered coordinate rotated (p, s1, and s2) waveforms. Finally, we evaluate the algorithms in terms of speed, pick error, and provide quantitative and qualitative comparisons. Analysis of algorithm performance in the presence of complex waveforms containing confused arrivals or coda due to reflection and refraction are not considered, as these topics are beyond the scope of the present study.

FIELD EXPERIMENT

Downhole microseismic data for the HFME project were acquired during and after an open-hole multistage hydraulic fracture treatment in two horizontal wells. The wells were completed in a lower Cretaceous Glauconitic tight sand reservoir in the Hoadley gas field, Alberta, a giant gas-condensate field discovered in 1977. Vertical wellbores were initially used to produce from the most permeable sand bodies, but the introduction of multiple horizontal well technology has shifted the focus to the immense unconventional resource potential in this play (Eaton et al., 2014).

Real-time monitoring of the microseismicity during the hydraulic-fracture treatment of two horizontal wells was conducted on 18–19 September 2012. A 12-level receiver array of 15-Hz triaxial geophones was used for downhole recording with a sampling rate of 0.25 ms in a vertical well that was located between the two horizontal treatment wells. The total array length was 229 m with variable receiver spacing: 15.25 m for the bottom eight receivers and 30.5 m for the top four receivers (Eaton et al., 2014).

Initial processing of the recorded data was performed by Engineering Seismology Group (ESG), and a total of 1660 events including 259 post-pumping events were detected using the STA/LTA algorithm (Eaton et al., 2014). In this paper, we select 112 representative microseismic events from the event database. Figure 1 shows an example of raw (unfiltered) three-component (3C) waveforms for a detected microseismic event. The direct P-wave arrival is more distinct on the z-component, whereas the S-wave arrival is stronger on the x- and y-components.

DATA PRECONDITIONING

Arrival-time picking algorithms can be applied to individual components of 3C data, or a combination of components. The use of a combination of components offers the capability to reduce data dimensionality by providing a single attribute, which can be useful in obtaining a unique estimate of P- and S-arrival times from the 3C data and also
decreases the computational cost, thus making it more suitable for real-time monitoring applications. To increase the S/N by damping random noise, Saari (1991) uses the absolute value of the product of the amplitudes of 3C data as input to STA/LTA algorithms. Similarly, Oye and Roth (2003) use the stack of absolute values of 3C data as input to STA/LTA and AIC algorithms. Figure 2 shows the results from both approaches for the 3C example data. The quality of the product and stack of absolute values of 3C data is affected by the presence of strong noise in any of the components. The product suppresses the background noise efficiently but also significantly reduces the signal if it is present only on one of the components. For most of our analyses, we use the absolute amplitude stack because it is more effective for data with a low S/N.

The P- and S-wave signals can also be enhanced by transforming observed data into ray-centered coordinates. Transformation into ray-centered coordinates requires time windows that define the start and end of P- and S-arrivals. In the absence of picked initial arrival times, the start and end of these windows can be approximated using a polarization attribute-based criterion or the STA/LTA algorithm. Figure 3 shows unrotated and ray-centered-coordinate rotated waveforms for the example data (receiver 5 from the data shown in Figure 1). The accompanying spectrograms indicate an approximately 50 Hz dominant frequency for the P- and S-wave arrivals. The transformation into ray-centered coordinates maximizes the P- and S-wave amplitudes on the corresponding rotated waveforms (p and s1), respectively, and also improves the S/N and waveform quality (Figure 3).

Prior to the application of any time-picking method, we recommend S/N enhancement using a noise-filtering technique such as polarization filtering (Vidale, 1986; Reading et al., 2001),
ARRIVAL-TIME PICKING METHODS

Algorithms

Arrival-time picking algorithms can be classified into two main categories: (1) single-level and (2) multilevel (or array processing)-based algorithms. Single-level algorithms operate on single-component or multicomponent recordings from an individual receiver level, and thus they do not make use of data from other locations within the recorded receiver array. In contrast, multilevel algorithms, such as crosscorrelation-based algorithms, make simultaneous use of information on multiple receiver levels within the array. The single-level algorithms considered in this study can be further classified into window-based and nonwindow-based methods. The window-based algorithms require the specification of window size and location to compute microseismic data attributes for defining criteria for arrival-time picking. Many hybrid algorithms also exist in the literature, which combine information from different individual algorithms to achieve more accurate and precise arrival-time picks because none of the individual algorithms are optimal in all conditions (Sharma et al., 2010).

In this section, we review the theoretical background of some algorithms, discuss their parameters, and explain the workflow used to pick P- and S-wave arrival times for each algorithm. A summary of the methods reviewed and key references are given in Table 1.

Window-based single-level algorithms

**STA/LTA ratio.**—The STA/LTA ratio is a measure similar to the S/N whereby the STA is sensitive to rapid fluctuations in the amplitude of the time series, whereas the LTA provides information about the background noise (Trnkoczy, 2002). A configuration of the method to avoid overlap between STA and LTA windows is important to ensure statistical independence between two values (Taylor et al., 2010). Based on the principle of causality, the STA window should always lead the LTA window. The STA and LTA windows can be chosen as presample windows (i.e., preceding the time sample for which STA/LTA is being computed), in which, the arrival times are picked on the maximum value of the derivative function of the STA/LTA curve. Choosing a postsample STA window (i.e., following the time sample for which STA/LTA is being computed) and a presample LTA window allows picking of arrival times based on the maximum of STA/LTA curve. The generalized expressions for STA and LTA at the i-th time sample are

\[ \text{STA}_{(i)} = \frac{1}{n_{s}} \sum_{j=i-n_{s}}^{i} \text{CF}_{(j)}, \]  

(1)

\[ \text{LTA}_{(i)} = \frac{1}{n_{l}} \sum_{j=i-n_{l}}^{i} \text{CF}_{(j)}, \]  

(2)

where \( n_{s} \) and \( n_{l} \) represent the number of samples in the short- and long-time windows, respectively. CF is a characteristic function that can represent the waveform energy (Wong et al., 2009), absolute amplitude (Trnkoczy, 2002), or any other mathematical amalgam of microseismic data and its derivatives (e.g., Allen, 1978; Baer and Kradolfer, 1987; Saari, 1991; Earle and Shearer, 1994). For simplicity, we use the energy function, which only enhances the amplitude changes.

Figure 4b shows the STA/LTA response for the unrotated components for the example data (Figure 4a). The absolute amplitude stack was computed from the unrotated \((x, y, \text{and } z)\) components and used as input to generate STA/LTA response curves. The manually picked P- and S-arrivals (best estimates) are also shown with blue and red vertical lines, respectively. In this case, the onsets of STA/LTA for the local maxima are closer to the arrival times as compared with the time sample associated with the local maxima. We therefore pick on the maximum value of the derivative function of STA/LTA curve around the local maxima.

Window size plays a key role in the performance of STA/LTA algorithms. An STA window that is too short will result in improper averaging of the microseismic signal and meaningless noise fluctuations on the STA/LTA curve. On the other hand, if the LTA window is too long, it will obscure events that are closely spaced in time. The STA and LTA windows sizes depend on the frequency characteristics of the microseismic waveform. Generally, the choice of STA window should be longer than a few periods of a typical microseismic signal, whereas an optimal LTA window should be longer than a few periods of the irregular noise fluctuations. A longer LTA window also makes the STA/LTA more sensitive to P-waves and is useful in events with a weaker P-wave compared to the S-wave signal (Earle and Shearer, 1994; Trnkoczy, 2002).

Figure 5a shows STA/LTA curves obtained using different window sizes. The apparent dominant period of the signal \((\tau_{\text{dom}} = 1/50 \text{ Hz} = 0.02 \text{ s})\), which is equivalent to 80 time samples with 0.25 ms sampling interval) estimated from the spectrograms (Figure 3) is used to compute STA and LTA windows. The STA/LTA responses are shown for STA window sizes \({1, 2, 3\tau_{\text{dom}}} \) and for LTA window sizes \({3, 5, 10, 14, 15, 21\tau_{\text{dom}}} \). The STA/LTA shows spurious fluctuations in the case of STA and LTA windows that are too short \((\tau_{\text{dom}} \text{ and } 3\tau_{\text{dom}} \text{, respectively})\). This occurs because the LTA window is not sufficiently long to give an average value of the local noise and is sensitive to noise fluctuations. A significant improvement is observed when a slightly longer LTA \((5\tau_{\text{dom}})\) is used. This may nevertheless produce false picks in the case of data with low S/N. Increasing the STA window size to \((2-3)\tau_{\text{dom}}\) reduces the sensitivity to noise, whereas increasing the LTA window size improves the averaging of local noise. Based on these considerations, we recommend an STA window size that is equivalent to \((2-3)\tau_{\text{dom}}\) and an LTA window size that is 5–10 times the STA size. Similar values for the STA and LTA windows were suggested by Han (2010).

**MER algorithm.**—The MER algorithm, proposed by Han et al. (2009), is an extension of STA/LTA in which the pre- and postsample windows are of equal size (Mikesell et al., 2012; Gaci, 2014). The energy ratio (ER) at the i-th time sample is given by

\[ \text{ER}_{(i)} = \frac{\sum_{j=i-w}^{i+w} x_{j}^2}{\sum_{j=i-w}^{i+w} x_{j}}, \]  

(3)

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where \( w \) is the window length and \( x \) is the input series. The MER is, then, given by

\[
\text{MER}_{(i)} = \left( \text{ER}_{(i)}[x_i] \right)^3.
\]

(4)

Because the ER function is computed using post- and presample windows, the time index associated with the maximum of the MER represents the arrival-time pick. Figure 4c shows the MER curve for the example data. The P- and S-wave arrivals occur near the local maxima in the corresponding intervals.

Table 1. Arrival-time picking algorithms reviewed in this study. Key references and important parameters are also listed.

<table>
<thead>
<tr>
<th>Method</th>
<th>Type</th>
<th>Key reference(s)</th>
<th>Parameters and recommended values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Short and long time average</td>
<td>Window based, single-level</td>
<td>Allen (1978) and Trnkoczy (2002)</td>
<td>STA = 2–3 times the dominant period of the signal</td>
</tr>
<tr>
<td>average ratio</td>
<td></td>
<td></td>
<td>LTA = 5–10 times STA</td>
</tr>
<tr>
<td>Modified energy ratio</td>
<td>Window based, single-level</td>
<td>Wong et al. (2009) and Han et al. (2009)</td>
<td>Window size = 2–3 times the dominant period of the signal</td>
</tr>
<tr>
<td>Modified Coppens’ method</td>
<td>Window based, single-level</td>
<td>Sabbione and Velis (2010)</td>
<td>Window size = 1–3 times the dominant period of the signal</td>
</tr>
<tr>
<td>Phase arrival identification</td>
<td>Window based, single-level</td>
<td>Saragiotis et al. (2002, 2004)</td>
<td>Window size ≥ 10 times the dominant period of the signal</td>
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<tr>
<td>— Kurtosis</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Short-term kurtosis to</td>
<td>Window based, single-level</td>
<td>Li et al. (2014)</td>
<td>Short-term window = 2–3 times the dominant period of the signal</td>
</tr>
<tr>
<td>long-term kurtosis ratio</td>
<td></td>
<td></td>
<td>Long-term window = 3–7 times the short-term window size</td>
</tr>
<tr>
<td>Akaike information criterion</td>
<td>Nonwindow-based, single-level</td>
<td>Sleeman and Van Eck (1999) and Leonard (2000)</td>
<td>A priori information of time windows containing arrivals from other algorithms</td>
</tr>
<tr>
<td>Joint energy ratio</td>
<td>Hybrid, single-level</td>
<td>This study, Akram et al. (2013)</td>
<td>STA, PER = 2–3 times the dominant period of the signal</td>
</tr>
<tr>
<td>JER-AIC</td>
<td>Hybrid, single-level</td>
<td>This study</td>
<td>STA, PER = 2–3 times the dominant period of the signal</td>
</tr>
<tr>
<td>TYFH’s method</td>
<td>Hybrid, single-level</td>
<td>Tan et al. (2014)</td>
<td>STA = 2–3 times the dominant period of the signal</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>LTA = 5–10 times STA</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Window size for degree of polarization estimation = 1–1.5 times the dominant period of the signal</td>
</tr>
<tr>
<td>AD’s method</td>
<td>Hybrid, single-level</td>
<td>Anant and Dowla (1997)</td>
<td>Interactive selection of wavelet and decomposition levels for the wavelet-transform analysis</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Window size for rectilinearity estimation = 1–1.5 times the dominant period of the signal</td>
</tr>
<tr>
<td>ZTR’s method</td>
<td>Hybrid, single-level</td>
<td>Zhang et al. (2003)</td>
<td>Interactive selection of wavelet and decomposition levels for the wavelet-transform analysis</td>
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<tr>
<td></td>
<td></td>
<td></td>
<td>Interactive selection of criterion to identify the presence of arrival in the analysis window</td>
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<tr>
<td>Akazawa’s method</td>
<td>Hybrid, single-level</td>
<td>Akazawa (2004)</td>
<td>STA = 2–3 times the dominant period of the signal</td>
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<tr>
<td></td>
<td></td>
<td></td>
<td>LTA = 5–10 times STA</td>
</tr>
<tr>
<td>Techniques based on crosscorrelation</td>
<td>Multilevel</td>
<td>VanDecar and Crosson (1990), Bagaini (2005), Irving et al. (2007), and De Meersman et al. (2009)</td>
<td>Selection of pilot traces (iterative computation is better)</td>
</tr>
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<td></td>
<td></td>
<td></td>
<td>Window size for large deviations in initial picks ≤ 10 times the dominant period.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Window size for small deviations in initial picks ≤ 3 times the dominant period.</td>
</tr>
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</table>
Careful selection of window size is also important to achieve better results using the MER algorithm. Like STA, window size should be longer than a few periods of the microseismic signal to avoid false picks from noise fluctuations and to pick the signal changes properly. Figure 5b shows the MER curves for different window sizes (\(1, 1.5, 2, 2.5, 3, 5\) \(\tau_{\text{dom}}\)). These curves exhibit clear local maxima for P- and S-arrivals for window sizes (\(\tau_{\text{dom}} - 3\tau_{\text{dom}}\)), but the response deteriorates for a longer window size (\(5\tau_{\text{dom}}\)). In the case of a low S/N, we recommend the use of longer windows (\(2\tau_{\text{dom}} - 3\tau_{\text{dom}}\)) for greater stability because smaller windows will be more sensitive to noise fluctuations.

**MCM.**—Sabbione and Velis (2010) present a modified version of Coppens’ (1985) method, known as MCM. Like other ER algorithms, energy is computed in two windows, but the window-size selection process differs from STA/LTA and MER. The energy windows at the \(i\)th time sample are

\[
\begin{align*}
\text{EW1}_{(i)} &= \sum_{j=i-nl+1}^{i} x_j^2, \\
\text{EW2}_{(i)} &= \sum_{j=1}^{i} x_j^2,
\end{align*}
\]

where \(nl\) is the length of the leading window. The second window is an increasing window, which can be useful in providing a robust response at the onset of the first arrival. The ER is then computed as

\[
\text{MCM}_{(i)} = \frac{\text{EW1}_{(i)}}{\text{EW2}_{(i)} + \beta},
\]

where \(\beta\) is a stabilization constant, which is introduced to minimize the number of false picks by reducing the rapid fluctuations of the MCM curve. However, Sabbione and Velis (2010) find that the selection of \(\beta\) is not critical and fix it at 0.2 for the input data that were normalized to \((-1, 1)\). An edge-preserving smoothing filter (EPS) for the MCM curve is also recommended to enhance the transition between noise and noise plus signal for arrival-time picking (Sabbione and Velis, 2010). A running-average filter was chosen here for the EPS filtering. It should be noted that inclusion of this step is computationally expensive and slows the MCM algorithm. A five-point EPS operator requires the analysis of data in five windows; considering the recommended length (\(\tau_{\text{dom}} = 80\) time samples), an analysis of 80 windows is required for each time sample. More details on EPS filtering are given by Luo et al. (2002) and by Sabbione and Velis (2010).

Figure 4d shows the MCM curve for the example data. Like STA/LTA and MER algorithms, the purpose of the leading window is to identify the signal changes. We therefore recommend a similar window size (\(\tau_{\text{dom}} - 3\tau_{\text{dom}}\)) for accurate and stable arrival-time picks.

**PAI-K.**—Saragiotis et al. (2002, 2004) propose an arrival-time picking algorithm based on higher order statistics, where the characteristic curve is formed from the kurtosis values on a sliding window for the entire input waveform length. The kurtosis, for a finite-length sequence (input data \(X\)), is defined as (Küperkoch et al., 2010)

\[
K = \frac{E[(X - E[X])^4]}{(E[(X - E[X])^2])^2} = \frac{m_4}{m_2^2},
\]

where \(m_n = E[X^n]\) are the central moments of the input data.
where \( E[X] \) is the expected value of \( X \) and \( m_k \) denotes the central statistic moment \( m \) of order \( k \). For Gaussian distributions, \( K \) becomes 3. The arrival time is picked on the maximum slope of the corresponding local maxima for the P- and S-wave arrivals on \( K \). Because kurtosis can be regarded as a measure of the heaviness of the tails in the input data distribution, it can be very effective in the signal identification process, assuming that the noise in the input data is close to a Gaussian distribution and the signal is non-Gaussian (Saragiotis et al., 2002, 2004; Nippert et al., 2010; Lois et al., 2013). Figure 4e shows the PAI-K curve for the example data. For this case, the P-wave arrival is clearly visible whereas a smaller PAI-K response indicates the presence of S-wave arrival. The S-wave pick appears beyond the manually picked best estimate because a longer window length is selected.

Küperkoch et al. (2010) recommend adaptation of the window length based on the frequency characteristics of the data. A window that is too short will yield a biased kurtosis estimate, resulting in false and early picks, especially for a low S/N. A longer window may provide picks that are beyond the real S-wave arrival, and a window that is too long will result in missing the significant amplitude variations (Lois et al., 2013). Figure 6a shows the PAI-K curves for different window sizes \((2, 4, 6, 8, 10, 12) \tau_{\text{dom}} \). The P-wave arrival is clearly visible in all cases, but the S-wave arrival is picked accurately only for the window size \((2 \tau_{\text{dom}}) \). A delayed S-wave arrival pick results for other cases. The PAI-K curve for a window size of \(2 \tau_{\text{dom}} \) tends to be unstable and may provide false picks for data with a low S/N because the background noise becomes non-Gaussian in many windows. For this reason, we recommend use of a window length \( \geq 10 \tau_{\text{dom}} \) to ensure higher values at the signal interval while suppressing the background noise.

**S/L-Kurt.**—Li et al. (2014) propose a short-term kurtosis and long-term kurtosis ratio (S/L-Kurt)-based approach, which was inspired by the STA/LTA method. The S/L-Kurt method is effective for P- and S-arrivals because it reduces any bias in the short-term kurtosis (STK) and long-term kurtosis (LTK) windows. The STK and LTK windows preceding the \( i \)th time index are computed as follows:

\[
\text{STK}_{(i)} = \frac{1}{(|w_s| - 1) \sigma^2_{l}} \sum_{j=|w_s|}^{i} (X_j - \bar{X}_{ws})^4, \tag{9}
\]

where \( \sigma^2_{l} = \frac{1}{|w_l|} \sum_{j=|w_l|}^{i} (X_j - \bar{X}_{wl})^2 \) and \( \bar{X}_{ws} \) is the sample mean in the short-term window

\[
\text{LTK}_{(i)} = \frac{1}{(|w_l| - 1) \sigma^2_{l}} \sum_{j=|w_l|}^{i} (X_j - \bar{X}_{wl})^4, \tag{10}
\]

where \( \sigma^2_{l} = \frac{1}{|w_l|} \sum_{j=|w_l|}^{i} (X_j - \bar{X}_{wl})^2 \) and \( \bar{X}_{wl} \) is the sample mean in the long-term window. The S/L-Kurt is then given as

\[
S/L - \text{Kurt}_{(i)} = \frac{\text{STK}_{(i)}}{(\text{LTK}_{(i)} + \epsilon)}, \tag{11}
\]

where \( \epsilon \) is a small number to avoid division by zero. The arrival times are picked on the maximum slope of the local maxima in the corresponding P- and S-wave intervals. Figure 4f shows the S/L-Kurt curve for the example data. In comparison with PAI-K, S/L-Kurt shows the P- and S-signals clearly. The arrival time is picked on the maximum slope of the corresponding local maxima for the P- and S-wave arrivals. Figure 6b shows the S/L-Kurt curves for different short \((1, 2, 3) \tau_{\text{dom}} \) and long \((3, 9, 10, 14, 15, 21) \tau_{\text{dom}} \) window sizes. In all cases, the P- and S-wave arrivals are clearly visible. A shorter window size \( \tau_{\text{dom}} \) produces rapid fluctuations that are suppressed when the window size is increased \((2, 3) \tau_{\text{dom}} \). The size of the longer window equivalent to 3–7 times the shorter window is recommended for the S/L-Kurt because a much longer window will affect the response for later arrivals.

**Figure 5.** STA/LTA and MER response curves for different window sizes. (a) STA/LTA is computed for STA sizes \((1, 2, 3) \tau_{\text{dom}} \) and LTA sizes \((3, 5, 10, 14, 15, 21) \tau_{\text{dom}} \). A dashed horizontal line is shown to demonstrate the changes in the STA/LTA responses. Smaller STA sizes produce meaningless fluctuations and can result in false picks, whereas a longer LTA window helps in boosting the response at P- and S-wave signal intervals. (b) MER is computed for window sizes \((1, 1.5, 2, 2.5, 3, 5) \tau_{\text{dom}} \). The window sizes equivalent to \((1-3) \tau_{\text{dom}} \) represents P- and S-wave arrivals clearly on MER curve, whereas these are difficult to pick on MER with a longer window \((>3 \tau_{\text{dom}}) \).
Nonwindow-based single-level algorithms

**AIC algorithm.**—The AIC algorithm is based on the concept that microseismic signals are nonstationary and can be approximated by dividing an observed waveform into locally stationary segments, where each segment is treated as an autoregressive process (Sleeman and Van Eck, 1999; Leonard, 2000). For the $k$th data sample of a microseismic waveform of length $N$, the AIC value is represented as

$$AIC(k) = (k - M) \log(\sigma_{1, \text{max}}^2) + (N - M - k) \log(\sigma_{2, \text{max}}^2) + C,$$

where $M$ is the order of the autoregressive model, $\sigma_{1, \text{max}}^2$ and $\sigma_{2, \text{max}}^2$ are the variances of microseismic waveforms in the two intervals not explained by the autoregressive process, and $C$ is a constant (Zhang et al., 2003). The autoregressive model order is estimated by trial and error on the data window containing noise. The AIC function computed using the estimated model order provides a measure of the model fit, and optimal separation of the two stationary time series (noise and signal) is indicated by the time index associated with the minimum value of AIC (Ahmed et al., 2007; Tronicke, 2007).

Maeda (1985) computes the AIC directly from the time series without using the autoregressive model coefficients. In this case, AIC is represented as

$$AIC(k) = k \log(\text{var}\{x(1, k)\}) + (N - k - 1) \log(\text{var}\{x(k + 1, N)\}),$$

where $k$ ranges through all samples of the input microseismic waveform and $\text{var}\{x\}$ is the variance function. Figure 4g shows the AIC response curve for the example data. The P-wave arrival is clearly visible, whereas the presence of the S-wave arrival is not clear on AIC. This is because AIC defines the onset point as a global minimum and it is necessary to provide an estimate of arrival-time windows in the case of multiple arrivals for better accuracy (Zhang et al., 2003).

**Hybrid approaches**

Numerous hybrid approaches exist that merge single-level algorithms in different combinations. Anant and Dowla (1997) combine a wavelet-transform method with polarization attributes to pick P- and S-wave arrivals. Zhang et al. (2003) use the wavelet transform and AIC to confirm the occurrence of an arrival in the data interval and to pick the arrival time. Galiana-Merino et al. (2008) pick P-wave arrivals using a higher order statistics (kurtosis)-based criterion in the stationary wavelet domain. Akazawa (2004) uses STA/LTA, STA-LTA, and AIC to pick the P- and S-wave arrivals. Akram et al. (2013) combine STA/LTA with peak eigenvalue ratio from the post- and presample windows to pick P- and S-wave arrivals. Recently, Maity et al. (2014) presented a neural network-based approach with a number of attributes computed from microseismic waveforms to pick the P- and S-wave arrivals. In this paper, we discuss the wavelet-transform-based hybrid approaches (Anant and Dowla, 1997; Zhang et al., 2003), joint energy ratio (JER; Akram et al., 2013), joint STA/LTA-polarization-AIC method (Tan et al., 2014), and Akazawa’s hybrid picking workflow (Akazawa, 2004).

**Wavelet-transform-based approaches**.—The wavelet transform has been used in combination with other algorithms such as polarization analysis (Anant and Dowla, 1997), AIC (Zhang et al., 2003), and higher order statistics (Galiana-Merino et al., 2008) for improved arrival-time picking. The wavelet-transform approach is useful in the analysis of nonstationary microseismic signals because of its ability to resolve features at various
scales (Zhang et al., 2003; Ahmed et al., 2007). The wavelet transform enables the analysis of variable window sizes for different frequency components within a signal, whereas the short-time Fourier transform uses a fixed window size, and therefore it has a constant resolution at all times and frequencies (Mallat, 1989). The wavelet transform is based on projection of the signal onto a set of template functions obtained from the scaling and shift of a base wavelet to search for similarities (Gao and Yan, 2011). The continuous wavelet transform of a function $x(t)$ is defined as follows (Anant and Dowla, 1997; Zhang et al., 2003):

$$W(a, b) = \frac{1}{\sqrt{a}} \int_{-\infty}^{\infty} x(t) g\left(\frac{t-b}{a}\right) dt,$$

(14)

where $a$ is a scale factor, $b$ is a translation factor, and $g(t)$ is known as the analyzing wavelet that decays rapidly to zero with increasing $t$ and has zero mean. The scale factor is used to dilate or compress the wavelet. High-frequency features are resolved at low scales, whereas high scales provide better resolution of low-frequency features (Zhang et al., 2003).

The discrete wavelet transform (DWT) is used in practice, and it can be implemented using Mallat’s (1989) algorithm. Two quadrature mirror filters, a low-frequency filter and a high-frequency filter, are applied to compute the DWT of level one of the input signal $x(t)$, with a subsequent reduction in the number of samples by two (Mallat, 1989; Zhang et al., 2003; Baranov, 2007). The wavelet coefficients for the high-frequency filter characterize the details of the signal, at different scales, whereas the approximations of the signal at different scales are represented by the wavelet coefficients for the low-frequency filter.

The Daubechies-5 (db5) wavelet is used for the wavelet transform. Our choice is based on the expected shape of a microseismic signal (Figure 7) because the wavelet basis functions that are similar to P- or S-wave arrivals will result in strong correlations in the wavelet scale, thus leading to quality enhancement of the picked arrivals. The P- (on $x$- and $z$-components) and S-wave arrivals ($y$-component) are compared with various wavelets (db2–db7) in the Daubechies family. The db5 wavelet shows a good match for the P- and S-wave arrivals.

AD's method: We denote the arrival-time picking methodology presented in Anant and Dowla (1997) as AD's method. For P-wave arrival picking, the workflow is described as follows:

1) Compute the wavelet decompositions for each of three data components.
2) Compute the eigenvalues from the covariance matrix generated from the three decomposed components on a sliding window, for each scale. Using the largest and intermediate eigenvalues ($\lambda_1$ and $\lambda_2$, respectively), a rectilinearity function can be estimated:

$$F = 1 - \frac{\lambda_2}{\lambda_1},$$

(15)

3) Compute the composite rectilinearity function by combining the rectilinearity functions for each scale:

$$C_F = \prod_j F_j,$$

(16)

where $j$ represents the number of wavelet decomposition levels. The position at which the composite rectilinearity function

Figure 7. Comparison of P- and S-wave arrivals on $x$, $y$- and $z$-components with some wavelets from Daubechies family. The db5 wavelet shows a good match for the P- and S-wave arrivals.
is maximum represents the P-wave arrival time. Figure 8b shows the composite rectilinearity function for the example data. Manually picked P-wave arrival time appears closer to the time index associated with the maximum value of composite rectilinearity function. However, there is not enough contrast between composite rectilinearity function responses for P- and S-waves, which can result in erroneous picking for data with low S/N.

For S-waves, the arrival-time picking workflow is described as follows:

1) Using the P-wave arrival information, rotate the microseismic data into radial and transverse components.
2) Compute the wavelet decomposition for each of the rotated components ($d_t$ and $d_r$ denote the decomposed transverse and radial components, respectively).
3) Compute the ratio for each scale:
\[
R = \frac{\text{env}(d_t)}{\text{env}(d_r) + \text{env}(d_t)},
\]  
(17)
where $\text{env}$ is the envelope function, which represents the positive outline of input data, in this case, the decomposed radial and transverse components.
4) Compute the composite envelope function:
\[
C_t = \prod_j R_j,
\]  
(18)
where $j$ represents the number of wavelet decomposition levels. The S-wave arrival time is determined from the position of the first point after the P arrival time that has a value that is at least one-half of the maximum of $C_t$. Figure 8c shows the composite envelope function for the example data. The manually picked S-wave arrival time appears closer to the time index associated with the point that has a value that is at least one-half of the maximum of $C_t$.

**ZTR's method**: We denote the arrival-time picking methodology presented in Zhang et al. (2003) as ZTR’s method. The workflow for arrival picking is described as follows:

1) Compute the wavelet decomposition for each of the three data components.
2) Apply AIC on each scale. If the AIC values for all scales are close to each other and are inside a user-specified interval (in this case, we use 100 time samples), an arrival (P- or S-wave) is identified in the interval. The AIC value on scale two provides the preliminary arrival time.
3) Reapply AIC on the data components in a window surrounding the preliminary pick. The minimum of AIC determines the arrival time.

Zhang et al. (2003) apply this workflow to pick P-wave arrivals only, but the method can easily be extended to pick P- and S-wave arrivals if initial estimates of the corresponding windows containing the arrivals are known using other approaches. We propose the following steps to pick P- and S-wave arrivals directly from ZTR’s method:

1) Divide the data segment containing the microseismic event into short overlapping windows (in our case, 800 time samples, with 10% overlap). The size of the window is chosen considering the expected maximum S-P distance as well as the minimum expected distance between two closely spaced microseismic events.
2) Perform steps 1–2 from ZTR’s method on all windows and compute the preliminary arrival times.
3) Compute the energy in a small window (\(\tau_{\text{dom}}-2\tau_{\text{dom}}\)) surrounding the preliminary arrival times.
4) Pick two windows with the highest energy. The preliminary time of the earlier window is considered as the P-wave time and the later window as the S-wave time.
5) Reapply the AIC on the data components in a window surrounding the preliminary P- and S-wave picks. The minimum AIC determines the arrival time in the corresponding windows.

Selecting a single wavelet that performs well for the entire data set is a significant challenge for wavelet-transform-based algorithms, especially in the case of low-S/N data. It is recommended to perform a visual inspection and to compare the wavelet shape from the input data with a class of standard wavelets and then choose the best matching wavelet for wavelet-transform analysis. The length of the sliding windows for the eigenvalue computations in AD’s method is recommended to be \((1-1.5)\tau_{\text{dom}}\).

JER.—The JER algorithm by Akram et al. (2013) combines two ERs to enhance signal coherency and improve confidence in arrival-time picking in low-S/N microseismic data. We compute the ratio of the peak eigenvalues (PER)

\[
\text{PER}_{[i]} = \frac{\lambda_{1A}}{\lambda_{1B}}, \tag{19}
\]

where \(\lambda_{1A}\) and \(\lambda_{1B}\) are the peak eigenvalues in windows after and before the \(i\)th sample, respectively. This is followed by the computation of STA/LTA using equations 1 and 2. Next, we compute the JER at the \(i\)th time sample:

\[
\text{JER}_{[i]} = \text{PER}_{\text{norm}[i]} \times \text{SL}_{\text{norm}[i]}, \tag{20}
\]

where \(\text{PER}_{\text{norm}}\) and \(\text{SL}_{\text{norm}}\) are PER and STA/LTA, normalized by their respective maximum value. This algorithm can also be used to predetermine the P- and S-wave arrival windows for other algorithms, such as AIC, to work more efficiently (Akram, 2014). Such an implementation of the AIC algorithm, in which the initial arrival windows are estimated through the application of JER, constitutes another hybrid approach (JER-AIC). Figure 8d shows the JER curve and the AIC curve on the JER estimated arrival intervals. The P- and S-wave arrivals are indicated by the time indices associated with corresponding local maxima on a JER curve, whereas indices associated with the corresponding minimum values indicate the arrivals on an AIC curve. The window size parameters for STA/LTA are the same as recommended earlier in the paper, and the recommended window size for peak eigenvalue ratio is \((2-3)\tau_{\text{dom}}\).

Joint STA/LTA-polarization-AIC (TYFH’s method).—A similar approach to the JER method was presented recently (Tan et al., 2014). We denote this method as TYFH’s method. This workflow can be summarized as follows:

1) Compute STA/LTA for the input data.
2) Compute the degree of polarization for the input data in a sliding time window \((\tau_{\text{dom}}-1.5\tau_{\text{dom}})\):

\[
P = \frac{(\lambda_1 - \lambda_2)^2 + (\lambda_1 - \lambda_3)^2 + (\lambda_2 - \lambda_3)^2}{2(\lambda_1 + \lambda_2 + \lambda_3)^2}, \tag{21}
\]

where \(\lambda_1, \lambda_2, \) and \(\lambda_3\) are the three eigenvalues of the 3C data. Another function \((F)\) is computed using \(P\) to estimate the polarization state correctly (Moriya, 2008):

\[
F = \sqrt{\frac{N}{2} - 3} \left[ \frac{1}{2} \log \frac{1 + \tilde{P}_1}{1 - \tilde{P}_1} - \frac{1}{2} \log \frac{1 + \tilde{P}_2}{1 - \tilde{P}_2} \right], \tag{22}
\]

where \(\tilde{P}_1 = 2\sum_{i=0}^{N/2} P_i/N, \tilde{P}_2 = 2\sum_{i=-N/2}^{-1} P_i/N\) and \(N\) denotes the length of an averaging time window. The arrival time is indicated by the local maxima of \(F\) in the corresponding time interval.

3) The STA/LTA and the polarization function are normalized and then multiplied to obtain a picking function \(Q\). Initial estimates of P- and S-arrival-time windows are obtained from the local maxima of \(Q\) in the corresponding intervals.

4) Likelihood functions are computed using

\[
L = -\frac{k-M}{2} \log \left[ \frac{1}{k-M} \sum_{m=1}^{M} \left( X(i) - \sum_{k=1}^{M} a_m X(i-m) \right)^2 \right] - \frac{N-M-k}{2} \log \left[ \frac{1}{N-M-k} \sum_{i=1}^{N-M-k} \left( X(i) - \sum_{m=1}^{M} a_m X(i-m) \right)^2 \right], \tag{23}
\]

where \(a_m\) are the autoregressive model coefficients and \(N, M,\) and \(k\) have the same meaning as in equation 12.

5) Finally, the normalized likelihood function is multiplied by \(Q\) and the maximum of this curve indicates the respective arrival time.

Figure 8e shows the P- and S-wave arrival picking using TYFH’s method. The P- and S-wave arrivals are clearly represented on the response curve. The window size for the degree of polarization is recommended to be \((1-1.5)\tau_{\text{dom}}\) because a longer window will include other arrivals and affect the degree of polarization at the P-wave interval. On the other hand, a smaller window may result in meaningless fluctuations.
Akazawa’s method.—Akazawa (2004) presents a hybrid workflow to pick P- and S-wave arrival times based on STA/LTA, the difference of STA and LTA (STA-LTA), and AIC algorithms. An advantage of STA-LTA over STA/LTA is that it is less sensitive to pulselike noise, which can produce false picks. For P-wave picking, a cumulative envelope (CE) function of the input waveform (in this case, the p-component) is computed as follows:

$$\text{CE}(t) = \frac{|a(t)|}{\max(|a(t)|)} - \frac{a(t)^2}{\max(|a(t)|)^2},$$  \hspace{1cm} (24)

where $a(t)$ is the amplitude of the input waveform at time sample $t$ and max represents the maximum value of the corresponding attribute.

The CE is further modified to produce a sharp response at the onset of signal from the background noise

$$\text{CE}_1(t) = \begin{cases} \text{CE}(t - 1), & \text{CE}(t) \leq \text{CE}(t - 1) \\ \text{CE}(t), & \text{CE}(t) > \text{CE}(t - 1) \end{cases}$$  \hspace{1cm} (25)

P-wave arrivals are picked using the following workflow:

1) First, STA/LTA is computed on the CE function shown in equation 25. The sample index ($m_1$) associated with the maximum value is determined.

2) AIC is applied on the envelope function on the interval $[1, m_1]$. The sample index ($m_2$) associated with the minimum value is determined.

3) Another iteration of AIC is applied on the shorter interval $[m_2, m_1]$.

4) The time index associated with the minimum value of AIC (step 3) is considered as the P-arrival time.

S-wave arrivals are then computed using the following workflow:

1) Forward and reverse STA-LTA differences are computed for the post P-wave arrival onset data. The sample index ($m_3$) associated with the minimum value of the reverse STA-LTA, and the sample index ($m_4$) associated with the maximum value of the forward STA-LTA is determined.

2) AIC is calculated for the interval $[m_3, m_4]$.

3) The time index associated with the minimum value of AIC (step 2) is considered as the S-arrival time.

We use the same window-length parameters for STA/LTA as discussed earlier. The CE is effective for a data set with high S/N, such as strong-motion earthquake records, but it is less effective for low S/N data, such as microseismic data. To improve the performance of this algorithm on microseismic data, we replace the CE function with the absolute stack of waveforms from 3C data. Figure 8f and 8g shows the arrival-time picking using Akazawa’s algorithm. The P- and S-wave arrivals are represented clearly on the response curves and can be picked using the specified workflow.

Multilevel- or array processing-based algorithms

Multilevel- or array processing-based algorithms take advantage of similar characteristics of waveforms across an array of receivers or by analysis of multiple events using a single receiver. Common examples of multilevel algorithms for arrival-time picking include image-processing techniques (Criss et al., 2003; Mousa et al., 2011), global-optimization-based techniques (Chevrot, 2002), beamforming (delay and stack) of waveforms (Schweitzer et al., 2002; Rawlinson and Kennett, 2004), and crosscorrelation-based techniques (VanDecar and Crosson, 1990; De Meersman et al., 2009; Liu et al., 2009; Kapetanidis and Papadimitriou, 2011; Lou et al., 2013). In this paper, we discuss several waveform crosscorrelation-based techniques.

Waveform crosscorrelation methods.—Crosscorrelation is an example of a multilevel algorithm that is widely used for time-delay estimation in electrical engineering (Tamim and Ghani, 2009), in the estimation of static corrections for surface seismic and microseismic data (Bagaini, 2005; Diao et al., 2015), and in the processing of microseismic and earthquake data for event identification and phase arrival picking (VanDecar and Crosson, 1990; Eisner et al., 2008; Raymer et al., 2008; De Meersman et al., 2009; Song et al., 2010). The normalized crosscorrelation of two digital waveforms $x_i$ and $y_i$ can be expressed as

$$\rho_{xy}(\tau)_{\text{norm}} = \frac{\rho_{xy}(\tau)}{\sqrt{\rho_{xx}(0)\rho_{yy}(0)}},$$  \hspace{1cm} (26)

where $\rho_{xy}(\tau)$, $\rho_{xx}(0)$, and $\rho_{yy}(0)$ are the crosscorrelation of two digital waveforms at lag $\tau$ and their zero-lag autocorrelation values respectively. A normalized correlation value of +1 indicates a perfect match, and a value of −1 indicates that waveforms have opposite polarity (Keary et al., 2002; Telford et al., 2004). The following form can be assumed for microseismic data recorded at two different receivers (Yung and Ikelle, 1997; Bagaini, 2005):

$$x_1(t) = s(t) + n_1(t),$$  \hspace{1cm} (27)

$$x_2(t) = as(t - \tau) + n_2(t),$$  \hspace{1cm} (28)

where $s(t)$ is the signal, $\tau$ denotes time delay, $n_1(t)$ and $n_2(t)$ are the noise in the recorded data and $a$ denotes the amplitude ratio of waveforms 2:1. The time delay is estimated from the lag at the peak value of the crosscorrelation between $x_1(t)$ and $x_2(t)$.

In the arrival-time picking process, a reference (pilot) waveform is obtained from the data recorded within the array, and then it is crosscorrelated with waveforms from all receiver levels in the array to determine the time delay. The selection of an appropriate pilot waveform is important because it defines the type of crosscorrelation algorithm (iterative or noniterative). The pilot waveform can be estimated and used in the workflow in the following ways (Bagaini, 2005):

1) A high-S/N waveform from a receiver level within the array is chosen as the pilot waveform.

2) A pilot waveform is obtained from the stacking of waveforms from all receiver levels within the array. These waveforms are aligned using initial estimates of arrival times prior to stacking.

3) The pilot waveform obtained using stacking is updated iteratively after time delay estimation and lag adjustments of waveforms within the receiver array.

The first two techniques are noniterative, and, as suggested in Bagaini (2005), these are less efficient than the iterative approach. Figure 9 explains the iterative workflow based on crosscorrelation...
Arrival-time picking methods

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P- and S-wave arrival picking framework

Depending upon the input data format (unrotated or ray-centered coordinate rotated data), numerous strategies can be formulated for the identification of P- and S-wave arrival times. Typically arrival-time picking is conducted on the extracted data around a provisionally detected microseismic event containing one or both of P- and S-wave arrivals. Therefore, simple assumptions that P- and S-wave arrivals occur only once in the extracted event data, and that the P-wave is the first arrival, can be quite effective in the case of raw input data. The orthogonal particle motions of P- and S-waves can also be used in validating the arrival picks. Figure 10 shows an example of arrival-time picking on unrotated input data using JER algorithm. However, a similar approach can be adopted for other algorithms. The main difference is the pick location (maxima, minima, or the onset before the extreme value). In a general sense, our picking strategy can be summarized as follows:

1) Compute the response curve from the 3C microseismic data using the methods outlined previously. If necessary, apply an EPS filter on the response curve to enhance the transition between noise and noise plus signal. Find the time index \( t_i \) associated with the global maximum of the response curve. In the case of EPS filtered response curve, the global maxima will be a string of values, and therefore the first value is picked as the global maximum.

2) Compute the polarization angles on sliding windows for the entire length of response curve using the 3C microseismic data. Find the time indices characterized by polarization angles orthogonal to the polarization angle (±20°) observed at \( t_i \) in two equal presample and postsample windows (each smaller than the minimum expected event separation).

3) Select the index \( (t_j) \) from the previous step representing the local maximum of response curve.

4) If the characteristic curve requires arrival picking on the onset value prior to the local maximum, compute the derivative of the function in a small window surrounding the local maximum. The positive maximum of the derivative function in the corresponding window then indicates the arrival time \( (t_j) \). In the case of \( t_j > t_i \), assign \( t_p = t_i \) and \( t_i = t_j \). Alternatively, if \( t_j < t_i \), assign \( t_i = t_i \) and \( t_p = t_j \).

Figure 9. Iterative crosscorrelation-based workflow for arrival-time picking (De Meersman et al., 2009).
This framework can provide accurate and precise arrival-time picks on data with high S/N. However, the precision of picking results using this framework may be deteriorated in low-S/N data because the polarization angles and the attribute-response curve obtained from the unrotated input data are affected by the level of noise. Because we assume that each data segment for arrival picking contains only one event (a P-wave arrival and an S-wave arrival), our current picking framework will provide erroneous picks in the case of missing arrivals or multiple arrivals in the data segment.

Another approach described by Oye and Roth (2003) uses data rotated into ray-centered coordinates. The fact that the P- and S-wave amplitudes are maximized on p, s1, and s2 components allows easier identification of P- and S-wave arrivals on the respective component. In this framework, any of the previously described algorithms can be used to pick a P-wave arrival on p-component, and then an S-wave can be picked on a post P-wave arrival window on the s1-component. We provide a comparison of both approaches for the field microseismic data examples in the next section.

RESULTS

To demonstrate the performance of arrival-time picking algorithms, we use pseudosynthetic and field microseismic data examples. The pseudosynthetic data (1200 waveforms) are generated by adding 100 Monte Carlo realizations of white Gaussian noise to a high S/N microseismic event (12 waveforms from all levels for the p-component) from the HFME experiment. Figure 11 shows the waveform data examples after the addition of synthetic noise. The best estimates of arrival times for P- and S-waves were obtained through manual picking on the actual high S/N microseismic event used for a pseudo-synthetic data set and on the field microseismic data (112 microseismic events). Arrival-time picking algorithms were then used, and their results are compared with manual picks for benchmarking and performance evaluation. The pick errors were obtained by subtracting the manual picks (best estimates) from the automatic picks. In the following sections, we present performance statistics (pie charts, mean, standard deviation, and skewness of pick errors) of arrival-time picking algorithms for the entire data as well as in specific intervals to provide more detailed analysis in terms of precision and accuracy.

Pseudo-synthetic data

Table 2 shows the performance statistics (mean, standard deviation, and skewness of pick errors) of arrival-time picking algorithms for the entire pseudo-synthetic data and for the intervals of [-2 ms, 2 ms] and [-10 ms, 10 ms] pick error. For the entire data, higher skewness (γ) values associated with STA/LTA (3.56), MCM (-8.01), JER (4.81), Akazawa’s method (-3.85), and DKV’s method (4.10) suggest that majority of arrivals are picked either earlier or after the manually picked best estimates. Higher standard deviations (σ) associated with STA/LTA (0.15), MCM (0.12), S/L-Kurt (0.12), AIC (0.10), AD’s method (0.12), ZTR’s method (0.13), and Akazawa’s method (0.13) show the imprecision of these algorithms, whereas higher mean (μ) values of pick errors for MER (-0.12), ZTR’s method (0.04), STA/LTA (0.03), Akazawa’s method (-0.03), AD’s method (0.02), and AIC (0.02) show their poor accuracy. IKK’s method (μ = -0.0004, σ = 0.0052, and γ = -0.328) is found to be the most accurate, and precise relative to the other algorithms that were tested. Figure 12a, 12b, and 12c shows pick error versus S/N plots for each single-level, hybrid, and multilevel algorithms for the all of the pseudo-synthetic data. The majority of pick errors from each algorithm lies in the range of ±10 ms. As expected, the performance of these algorithms deteriorated with decreasing S/N. This is especially true for picks obtained using S/L-Kurt, AIC, AD’s method, and ZTR’s method, which show large deviations from the general trend. In comparison, pick errors are more concentrated at either earlier or later times for STA/LTA, MER, MCM, and Akazawa’s methods. This occurs because the addition of
synthetic noise produced high amplitudes in some traces near the edges of the pseudo-synthetic data file (Figure 11); because the ER algorithms are sensitive to such noise fluctuations, picks are made near the edges of the data file, resulting in 0.4–0.6 s delayed picks. Hybrid algorithms, such as JER, JER-AIC, and TYFH’s method provided better accuracy and precision than the single-level algorithms, whereas other hybrid algorithms could not yield similar results. The reasons for the relatively poor performance of these algorithms are the use of degree of polarization and/or the wavelet transform. The degree of polarization is very sensitive in the presence of noise and may provide unstable results. On the other hand, it is difficult to choose a single wavelet function that is suitable for the entire data set, especially in the presence of complex waveforms, low S/N, and polarity fluctuations. Choosing a single number for decomposition levels is also difficult for the entire data set. In Figure 12c, DKV’s method uses JER picks as the initial guess and seeks to improve relative pick times, whereas IKK’s method uses a manual pick for a reference trace and computes the absolute arrival times. IKK’s method yields picks that are mainly concentrated within ±2 ms; large deviations from main trends are due to cycle skipping (±10 ms, which is half the dominant period of signal in this data set). Despite that IKK’s method provides better results than DKV’s method, this may change with a different choice of initial guess (more accurate than the JER algorithm).

The pick errors were grouped into intervals \([-2 \text{ms}, 2 \text{ms}], [-5 \text{ms}, 5 \text{ms}], [-10 \text{ms}, 10 \text{ms}], \text{and } (-\infty, -10 \text{ms}] \cup [10 \text{ms}, \infty)\) for assessing the precision of these algorithms. Figure 13 shows the pick error pie charts for all algorithms for these intervals. Table 2 shows the \(\mu\), \(\sigma\), and \(\gamma\) values of pick errors in the intervals

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**Table 2. Performance statistics (mean = \(\mu\), standard deviation = \(\sigma\), and skewness = \(\gamma\)) of arrival-time picking algorithms for pseudo-synthetic data.**

<table>
<thead>
<tr>
<th>Methods</th>
<th>Entire data</th>
<th>Pick errors</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>(\mu)</td>
<td>(\sigma)</td>
</tr>
<tr>
<td>STA/LTA</td>
<td>0.0317</td>
<td>0.1454</td>
</tr>
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<td>MER</td>
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<td>MCM</td>
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<td>0.0365</td>
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<td>PAI-K</td>
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<td>0.0475</td>
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<tr>
<td>S/L-Kurt</td>
<td>0.0144</td>
<td>0.1147</td>
</tr>
<tr>
<td>AIC</td>
<td>0.0177</td>
<td>0.1008</td>
</tr>
<tr>
<td>JER</td>
<td>-0.0047</td>
<td>0.02</td>
</tr>
<tr>
<td>JER-AIC</td>
<td>0.0046</td>
<td>0.0189</td>
</tr>
<tr>
<td>TYFH’s method</td>
<td>0.0055</td>
<td>0.0247</td>
</tr>
<tr>
<td>AD’s method</td>
<td>0.0249</td>
<td>0.1179</td>
</tr>
<tr>
<td>ZTR’s method</td>
<td>0.0406</td>
<td>0.1218</td>
</tr>
<tr>
<td>Akazawa’s method</td>
<td>-0.0289</td>
<td>0.1254</td>
</tr>
<tr>
<td>DKV’s method</td>
<td>-0.0062</td>
<td>0.02</td>
</tr>
<tr>
<td>IKK’s method</td>
<td>-0.0004</td>
<td>0.0052</td>
</tr>
</tbody>
</table>

Figure 11. Examples of pseudosynthetic microseismic waveforms (two realizations are shown). Manually picked arrival times are shown with the blue vertical lines.
[−2 ms, 2 ms] and [−10 ms, 10 ms]. In the [−2 ms, 2 ms] pick error interval, PAI-K, AIC, JER-AIC, Akazawa’s method, and IKK’s method outperform other algorithms, which means that these algorithms were able to provide more picks within ±2 ms error. Other algorithms, however, provide pick errors with slightly higher standard deviations in the [−2 ms, 2 ms] pick error interval. PAI-K, MCM, AIC, JER, JER-AIC, Akazawa’s method, and IKK’s method also perform better than other algorithms in the [−5 ms, 5 ms] pick error interval. PAI-K, TYFH’s method, and IKK’s method are found to be most accurate, whereas PAI-K and AIC yielded the highest precision in the [−10 ms, 10 ms] pick error interval. In total, 68.83% (11,563/16,800) of the arrivals were picked within ±10 ms error using all algorithms. Because the dominant period of the signal for this data was 0.02 s, ±10 ms error means that these algorithms were able to pick 68.83% of the arrivals within half of a dominant period of the true time.

For illustrative purposes, Figure 14a shows the computational cost for each single-level, hybrid, and multilevel algorithm. These values are based on a machine with i7-4720HQ CPU @ 2.60 GHz and 16 GB RAM size. Naturally, these values are expected to vary with different CPU architectures and with different implementations of these algorithms. The ER-based algorithms (STA/LTA and MER) are more computationally efficient than other algorithms. The large computation time associated with MCM arises from the application of EPS filter, which is a computationally expensive method. The computational cost of MCM without EPS filter, however, reduces to a level that is similar to STA/LTA. The algorithms based on wavelet decompositions are also computationally expensive because the computation time depends on the number of decomposition levels, as well as the window size, in the case of ZTR’s method. IKK’s method shows lower computation time, but this is a semiautomatic algorithm that requires picking on a reference trace, in which case, the total time can be high depending on the number of traces to be picked manually. The comparison of pick errors for all algorithms for this data set suggests that IKK’s method, Akazawa’s method, PAI-K, AIC, and JER-AIC provide more picks as compared with other algorithms in the [−2 ms, 2 ms] and [−5 ms, 5 ms] intervals, whereas other algorithms perform with a lower but similar precision (Figure 14b and 14c).

Field data

Figure 15 shows the pick-error pie charts for all algorithms for field microseismic data examples (112 events) for [−2 ms, 2 ms] and [−5 ms, 5 ms] intervals. The pick errors are shown for cases with 3C data and rotated data as inputs. The use of rotated data provides significant refinement of the picks in these intervals, especially for S-waves. For the [−2 ms, 2 ms] interval, the total number of picks for S-waves improves from 2963 to 4976, whereas for the case of the [−5 ms, 5 ms] pick error interval, the number of picks improves from 4612 to 7015. In terms of precision, JER-AIC and IKK’s methods are more precise and show consistency with the synthetic data results. JER-AIC, as expected, outperforms AIC for picking P- and S-wave arrivals. Akazawa’s method picks the P-wave arrival with high precision as seen in the pseudo-synthetic data examples, but it provides poor-quality picks for S-wave arrivals in the two error intervals. S/L-Kurt outperforms the PAI-K algorithm, which is opposite of the results from pseudo-synthetic data. This may be due to very weak and complex waveform for P-wave on the field microseismic data and complex S-waveforms, which causes cycle skipping for the P-wave and misidentification of the S-wave as a P-wave arrival for PAI-K. The MER algorithm outperforms other ER-based algorithm (STA/LTA and

![Figure 12. Pick error versus S/N (dB) plot for pseudosynthetic data.](https://pubs.geoscienceworld.org/geophysics/article-pdf/81/2/KS71/3243005/geo2014-0500.pdf)
MCM), especially in the case of rotated data, but performs similarly to STA/LTA and MCM when 3C data are used as input. ZTR’s method also performs well for the field data examples.

These results support a suggestion by Sharma et al. (2010) that none of these algorithms perform optimally on all data sets, but there are some consistent algorithms, which can provide more accurate and precise picks, for example, crosscorrelation-based approaches such as IKK’s and DKV’s methods; hybrid approaches such as JER-AIC and ZTR’s and Akazawa’s methods; and single-level algorithms such as PAI-K, S/L-Kurt, and AIC. The ER algorithms are very efficient algorithms in terms of speed and can thus provide reasonable pick errors. This characteristic of ER-based algorithms makes them more desirable for real-time microseismic data processing.

DISCUSSION

Applications to real-time monitoring

Real-time microseismic monitoring requires algorithms that are fast and are accurate and precise enough to obtain meaningful event locations. The ER-based algorithms, such as STA/LTA and MER are, therefore, more popular for use in real-time monitoring. The simple formulation and parameter settings of these algorithms give a useful advantage. Another advantage of an STA/LTA algorithm is that it can be simultaneously used for event detection and arrival picking. The MER algorithm can also be used for event detection if a threshold-based criterion is used in place of local maxima. The MCM algorithm without an EPS filter has the same computational cost as observed for the STA/LTA and MER algorithms, but it cannot be used as an event-detection algorithm because it requires a continuous increasing window. This algorithm also becomes computationally expensive with the inclusion of an EPS filter. Kurtosis-based algorithms (PAI-K and S/L-Kurt) are not as fast as STA/LTA but can improve the pick accuracy. Choosing the model order in an AIC algorithm is difficult and may not be optimal for a real-time monitoring scenario, but an AIC algorithm without an autoregressive model order (Maeda, 1985) could be considered. This algorithm, however, requires picking on rotated data or requires initial estimates of the arrival windows to perform optimally. The algorithms that are based on wavelet decomposition are computationally expensive because the computation time depends on the number of decomposition levels, as well as the window size in the case of ZTR’s method. These algorithms require selection of a single wavelet function and a number of decomposition levels that is suitable for the entire data set. These

Figure 13. Arrival-time picking on pseudosynthetic data. Pick error pie charts are shown for different intervals: (i) [−2 ms, 2 ms], (ii) [−5 ms, 5 ms], (iii) [−10 ms, 10 ms], and (iv) (−inf, −10) U (10, inf).
complexities in the parameter selection render these algorithms sub-optimal for real-time monitoring scenarios. In comparison, other hybrid approaches, such as JER, JER-AIC, Akazawa’s method, and TYFH’s method, require relatively less computational effort and also reduce the errors in pick results. IKK’s method shows lower computation time, but this is a semiautomatic algorithm that requires picking on a reference waveform, in which case, the total time can be high depending on the number of traces to be picked manually.

Considerations of computational speed may be mitigated with the increasing availability of powerful computers. The STA/LTA is an obvious choice if only limited computational resources are available, but if powerful machines are available, other techniques, such as SI-L-Kurt, PAI-K, JER, JER-AIC, Akazawa’s method, or TYFH’s method can be used. IKK’s and DKV’s methods can also be used on picks obtained from an STA/LTA algorithm.

Applications to postacquisition processing

The focus of postacquisition processing is to achieve optimal results. We therefore recommend the use of algorithms that provide the most accurate and precise arrival-time picks, such as hybrid approaches and crosscorrelation-based approaches. An important aspect of postacquisition processing is manual quality control. For example, IKK’s method can be used for cases in which a reference waveform can be picked using a single-level or hybrid algorithm, and the picked arrivals are later checked and corrected manually. Quality control can be performed on the picks obtained on other waveforms after crosscorrelation with the reference waveform. The quality of picked arrival times from an algorithm can also be improved by using data that are S/N enhanced through a noise-filtering approach or data rotation into ray-centered coordinate reference frame. Picking of P- and S-wave arrivals becomes much easier when rotated data components are used.

Best practices

In this paper, we have presented guidelines for selection of parameters for numerous arrival-time picking algorithms (Table 1), together with best practices for data preconditioning. In the case of real-time monitoring, it is important to achieve reasonably accurate and precise picks in an efficient manner. We therefore recommend reducing the data dimension by using the stack or product of absolute amplitudes of the three data components. The STA/LTA algorithm is recommended for real-time monitoring because it is simple, fast, can provide pick results of reasonable quality, and can work simultaneously for event detection and arrival-time picking. However, if more computational resources are available, hybrid approaches or combining crosscorrelation-based approaches with STA/LTA may be applicable to real-time monitoring. In the case of postacquisition processing, we recommend S/N enhancement of the data through various noise reduction techniques, such as polarization filtering, f-k analysis, or wavelet-based denoising approaches. We also recommend rotating the data into ray-centered coordinates to further improve the P- and S-wave arrivals. The parameters for the selected algorithm should be carefully tested on a representative subset of recorded data before being applied to the entire data. A multilevel algorithm can be used to achieve better accuracy and precision in picked arrival times. We strongly recommend that each process be followed by a manual quality control step. A key consideration is that data quality plays a significant role on the effectiveness of any picking algorithm.
CONCLUSIONS

Using pseudo-synthetic and field microseismic data examples, this paper provides a review of various single-level based, hybrid, and multilevel-based picking algorithms. The key parameters for each algorithm are discussed, including our recommendations for optimal parameter selections based on our analysis and experience (Table 1). The window size is a key parameter for the majority of algorithms and should be chosen based on the dominant period of the signal. We found that a window size equal to $(2-3) \tau_{\text{dom}}$ is optimal for STA, MER, and STK computations, whereas $(1-3) \tau_{\text{dom}}$ performs better for MCM. The LTA window should be between 5 and 10 times the STA window sizes, whereas the LTK window length should also be 3–7 times the STK window, and the PAI-K window length should be $\geq 10 \tau_{\text{dom}}$ for efficient arrival picking. A window length of $(1-1.5) \tau_{\text{dom}}$ is recommended for estimating the degree of polarization. Wavelet-transform-based approaches require careful selection of wavelet and the number of decomposition levels for the entire data set. It is often challenging to find a single wavelet that works well for an entire data set, especially in the case of low-S/N and complex waveforms. Autoregressive modeling methods, such as AIC, require the estimation of model order, which is obtained by trial and error. Because AIC picks the arrival time based on the global minimum for a data window, it should be applied on small time intervals containing the arrivals. Other algorithms, such as MER, JER, or PAI-K, can be used to find an initial estimate of P- and S-arrival windows.

We show that ER-based algorithms are more efficient in terms of computational speed when compared with other algorithms and can provide reasonably accurate and precise arrival picks. Therefore, these algorithms should work well in real-time microseismic data processing scenarios. On the other hand, wavelet-transform-based approaches are computationally expensive. Similarly, the use of an EPS filter in the case of the MCM algorithm significantly increases the computational time of the algorithm. Among single-level algorithms, PAI-K and MCM were found to be more precise for the entire pseudo-synthetic data considered here, whereas the PAI-K and AIC were more precise in the $[-10 \text{ ms}, 10 \text{ ms}]$ pick-error interval (Table 2). Other single-level algorithms perform with slightly lower, but similar, precision. TYFH’s method, JER, and JER-AIC provided more accurate picks among hybrid algorithms on pseudo-synthetic data. Among the wavelet-transform based approaches, ZTR’s method performed better than did AD’s method in terms of precision in the $[-10 \text{ ms}, 10 \text{ ms}]$ pick interval. Crosscorrelation-based approaches (DMV’s and IKK’s methods) were also found to be highly accurate and precise. For the field microseismic data set considered here, IKK’s method, ZTR’s method, JER-AIC, Akazawa’s method, and S/L-Kurt were found to be more precise. Akazawa’s method picks the P-wave arrival with high precision; however, S-wave picking was poor for the field data examples.
We also found that the pick error for the S-wave reduces significantly when rotated data are used as input. We therefore recommend rotation of microseismic data into ray-centered coordinates as a preconditioning procedure. Finally, our results support the view that none of these algorithms are optimal for all conditions. However, some of these algorithms, such as IKK’s method, JER-AIC, Akazawa’s method, PAI-K, and S/L-Kurt, are more accurate and precise in the majority of cases. Regardless of the accuracy and precision of an algorithm, an interactive quality-control process should always follow the automatic picking workflow to ensure the quality of arrival-time picks.

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