

Preference for Audiovisual Speech Congruency in Superior Temporal Cortex

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Abstract

■ Auditory speech perception can be altered by concurrent visual information. The superior temporal cortex is an important combining site for this integration process. This area was previously found to be sensitive to audiovisual congruency. However, the direction of this congruency effect (i.e., stronger or weaker activity for congruent compared to incongruent stimulation) has been more equivocal. Here, we used fMRI to look at the neural responses of human participants during the McGurk illusion—in which auditory /aba/ and visual /aga/ inputs are fused to perceived /ada/—in a large homogenous sample of participants who consis-

tently experienced this illusion. This enabled us to compare the neuronal responses during congruent audiovisual stimulation with incongruent audiovisual stimulation leading to the McGurk illusion while avoiding the possible confounding factor of sensory surprise that can occur when McGurk stimuli are only occasionally perceived. We found larger activity for congruent audiovisual stimuli than for incongruent (McGurk) stimuli in bilateral superior temporal cortex, extending into the primary auditory cortex. This finding suggests that superior temporal cortex prefers when auditory and visual input support the same representation. ■

INTRODUCTION

Speech perception relies not only on the incoming auditory signal but also incorporates visual information, such as mouth movements (Grant & Seitz, 2000). Observing the mouth of a speaker helps in interpreting the auditory signal in a conversation, especially in noisy conditions (Ross, Saint-Amour, Leavitt, Javitt, & Foxe, 2007). Visual information can even alter the interpretation of auditory input, as illustrated by the McGurk illusion, where the combination of a visual /ga/ and auditory /ba/ is perceived as /da/ (McGurk & MacDonald, 1976).

It has been shown that the superior temporal cortex (STC) plays an important role as a combining site for audiovisual information (Beauchamp, Nath, & Pasalar, 2010; Calvert, Campbell, & Brammer, 2000). However, although several studies have documented a modulation of activity in the STC by audiovisual congruency, the direction of this interaction is less clear. Several studies find STC to be more active for congruent than incongruent audiovisual stimulation (Van Atteveldt, Formisano, Goebel, & Blomert, 2004; Calvert et al., 2000). However, others have documented the opposite pattern of results, that is, more activity for incongruent audiovisual input. This has been found both when the incongruent input is not merged into a unitary percept (Baum, Martin, Hamilton, & Beauchamp, 2012; Nath & Beauchamp, 2012; Noppeney, Josephs, Hocking, Price, & Friston, 2008) and when inputs are merged, as during the McGurk illusion

(Nath & Beauchamp, 2012; Szycik, Stadler, Tempelmann, & Münte, 2012).

What could be an explanation for this discrepancy? One of the contributing factors could be differences in salience between incongruent and congruent audiovisual input (Baum et al., 2012). The infrequent experience of conflicting input from different senses potentially attracts participants' attention (Baldi & Itti, 2010), thereby increasing neural activity in the involved sensory areas (Den Ouden, Friston, Daw, McIntosh, & Stephan, 2009; Loose, Kaufmann, Auer, & Lange, 2003; Jaencke, Mirzazade, & Shah, 1999). In a similar vein, the surprise associated with incongruent McGurk trials that are not integrated into a coherent percept may conflate multisensory integration with sensory surprise, which is also known to boost neural activity in the relevant sensory areas during multisensory integration (Lee & Noppeney, 2014). In several studies reporting stronger STC activity for McGurk stimuli, participants perceived the illusion on less than half of the trials (Nath & Beauchamp, 2012; Szycik et al., 2012), rendering them more surprising than congruent stimuli. Indeed, there is large interindividual variability in the propensity to merge incongruent audiovisual input into a coherent percept during McGurk trials (Nath & Beauchamp, 2012). By focusing on individuals who are prone to the McGurk illusion, one can control for sensory surprise because they are less aware of the incongruent stimulation than individuals who only perceive the illusion occasionally.

The aim of this study was to characterize neural activity differences between congruent and merged, incongruent audiovisual input while avoiding the possible confound

of sensory surprise. To this end, we studied a homogeneous sample of preselected participants who consistently perceive the McGurk illusion. To preview, we observed a stronger response in the STC for congruent audiovisual stimulation compared to incongruent McGurk trials, in line with the hypothesis that the STC is more strongly driven by concurrent audiovisual stimulation by the same auditory and visual content (Van Atteveldt, Blau, Blomert, & Goebel, 2010).

METHODS

Participants

Before the neuroimaging experiment, participants were screened for their propensity to perceive the McGurk illusion. In total, 55 right-handed healthy volunteers (44 women, age range = 18–30 years) participated in the behavioral screening. We selected participants who perceived the McGurk illusion on at least four of the six McGurk videos (i.e., reported /ada/ or /ata/ for a stimulus in which the auditory signal was /aba/ and the visual signal was /aga/). The 27 participants who met this criterion took part in the fMRI study. Four of the selected participants were excluded from the analysis because of an insufficient number of McGurk illusions in the scanner (<75%). The remaining 23 participants were included in the analysis (20 women, age range = 19–30 years). All participants had normal or corrected-to-normal vision and gave written informed consent in accordance with the institutional guidelines of the local ethical committee (CMO region Arnhem-Nijmegen, the Netherlands) and were either financially compensated or received study credits for their participation.

Stimuli

The audiovisual stimuli showed the lower part of the face of a speaker uttering syllables (see Figure 1). To this end, a female speaker was recorded with a digital video camera in a soundproof room while uttering /aba/, /ada/, and /aga/. The videos were edited in Adobe Premier Pro CS6 such that the mouth was always located in the center of the screen to avoid eye movements between trials. After editing, each video started and ended with a neutral mouth slightly opened such that participants could not distinguish the videos based on the beginning of the video but only by watching the whole video. The stimuli were presented using the Presentation software (www.neurobs.com). All videos were 1000-msec long with a total sound duration of 720 msec. Only the lower part of the face from nose to chin was visible in the videos to prevent participants' attention being drawn away from the mouth to the eyes. The McGurk stimuli were created by overlaying /aga/ movies to the sound of an /aba/ video. In total, there were 18 videos, three for every condition

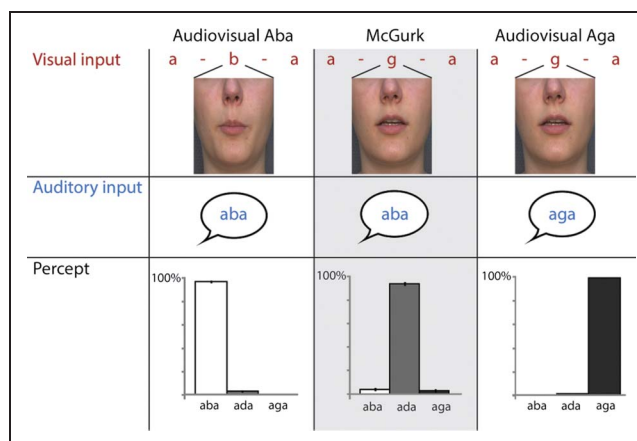


Figure 1. Stimuli and percepts. Audiovisual stimuli consisted of videos of /aba/ or /aga/ while the same sound (audiovisual congruent) or a different sound (McGurk, gray column) was played. During the McGurk trials, auditory /aba/ was presented with an /aga/ video, giving rise to the McGurk illusion (/ada/ percept). Only the critical visual difference (/b/ and /g/) is depicted in the image. Behavioral outcomes are depicted as bar graphs with error bars indicating the *SEM*. Analysis of McGurk stimuli was restricted to /ada/ percepts (94% of McGurk trials).

(audiovisual /aba/, audiovisual /aga/, McGurk, auditory /aba/, auditory /ada/, auditory /aga/). During the audiovisual trials, McGurk stimuli (auditory /aba/ overlaid on /aga/ video) or congruent /aba/ or /aga/ stimuli were shown. We also included “auditory-only” trials, during which only a static image of the face (first frame of the video showing a slightly opened mouth) was presented whereas /aba/, /ada/, or /aga/ was presented to the participants via MR compatible in-ear headphones. A comfortable, but sufficiently loud, volume was calibrated for each participant before the start of the experiment. Visual stimuli were presented on a black background using a projector (60 Hz refresh rate, 1024 × 768 resolution) located at the rear of the scanner bore and viewed through a mirror yielding 6° of horizontal and 7° of vertical visual angle.

Procedure

On each trial, audiovisual and auditory stimuli were presented for 1 sec. Participants had 4.5–6.5 sec after each stimulus before a new stimulus appeared on the screen to report in a three alternative forced-choice fashion what they had heard. They were, however, instructed to always focus and attend to the mouth. They had to respond as fast and as accurately as possible with their right index (/aba/), middle (/ada/), and ring finger (/aga/) using an MRI-compatible button box. In-between stimuli, participants fixated with their eyes on a gray fixation cross in the center of the screen where the mouth appears during stimuli presentation to minimize eye movements. All stimuli were randomly presented in an event-related design distributed over six blocks. Every stimulus was repeated 23 times, yielding 414 trials in total. Additionally, 10 null

events per block (blank screen from the ISI) were presented for 6–8 sec each throughout the experiment. Before the experiment, participants practiced the task in the scanner (six practice trials, one for each condition). In total, the fMRI experiment lasted approximately 2 hr. At the end of the experiment, we also ran a functional localizer to determine regions that were more responsive to auditory syllables than scrambled versions of the syllables. All results reported here refer to the data acquired during the main task.

fMRI Data Acquisition

The functional images were acquired with a 3-T Skyra MRI system (Siemens, Erlangen, Germany) using a continuous T2*-weighted gradient-echo EPI sequence (29 horizontal slices, flip angle = 80°, field of view = 192 × 192 × 59 mm, voxel size = 2 × 2 × 2 mm, repetition time/echo time = 2000/30 msec). The structural image was collected using a T1-weighted MPRAGE sequence (flip angle = 8°, field of view = 192 × 256 × 256 mm, voxel size 1 × 1 × 1, repetition time = 2300 msec).

fMRI Data Analysis

Analyses were performed using Statistical Parametric Mapping (www.fil.ion.ucl.ac.uk/spm/software/spm8/, Wellcome Trust Centre for Neuroimaging, London, UK). The first five volumes were discarded to allow for scanner equilibration. During preprocessing, functional images were realigned to the first image, slice time corrected to the onset of the first slice, coregistered to the anatomical image, smoothed with a Gaussian kernel with an FWHM of 6 mm, and finally normalized to a standard T1 template image. A high-pass filter (cutoff = 128 sec) was applied to remove low-frequency signals. The preprocessed fMRI time series were analyzed on a subject-by-subject basis using an event-related approach in the context of a general linear model. We modeled the six conditions (three audiovisual, see Figure 1, and three auditory) separately for the six scanning sessions. Unfused McGurk trials (i.e., McGurk trials in which participants provided an “aba” or “aga” response) were included in the model as a separate regressor of no interest. Six motion regressors related to translation and rotation of the head were included in the model. We assessed the effect of congruency between auditory and visual input by contrasting congruent audiovisual input (/aba/ and /aga/) with incongruent input (visual /aga/ and auditory /aba/ culminating in the McGurk illusion of /ada/). An inclusive masking procedure was used to ensure that all activity differences pertained to areas that were more active during audiovisual stimulation than during baseline at a statistical threshold of $p < .001$. The false alarm rate was controlled by whole-brain correction of p values at the cluster level (FWE $p < .05$, based on an auxiliary voxel level threshold

of $p < .001$). To anatomically define the primary auditory cortices, we used the anatomical toolbox implemented in SPM (Eickhoff et al., 2007).

RESULTS

Behavioral Results

Because of our participant selection criteria (see Methods), participants reported /ada/ percepts almost all the time ($94\% \pm 6\%$, mean \pm SD) following the simultaneous presentation of auditory /aba/ and visual /aga/, suggesting multisensory fusion (see Figure 1). Performance was at ceiling level for the audiovisual congruent stimuli, for both audiovisual /aba/ (97%) and audiovisual /aga/ (99%), which indicates that participants maintained attention to the stimuli over the course of the experiment. A repeated-measures ANOVA showed that the RTs for the fused McGurk stimuli were on average larger (546 ± 204 msec, mean \pm SD) than for the congruent audiovisual stimuli (446 ± 193 msec, mean \pm SD; $F(1, 22) = 20.16$, $p < .0001$), suggesting that perceptual decisions about incongruent stimuli were more difficult. A debriefing questionnaire completed after the fMRI session indicated that participants did not realize that their percepts were affected by perceptual fusion of incongruent auditory and visual signals.

Neuroimaging Results

We compared BOLD activity during McGurk stimuli (visual /aga/ and auditory /aba/) with audiovisual congruent stimulation (audiovisual /aba/ and /aga/). We found that both left and right superior temporal gyri were more active when auditory and visual inputs matched than during McGurk illusions (see Table 1 and Figure 2). The anatomical location of activity differences was comparable to STC regions that have been found to be responsive to audiovisual congruency (Van Atteveldt et al., 2010). The left STC cluster extended to cyto-architecturally defined (Rademacher et al., 2001) early auditory cortical areas (19.4% in TE1.0, 23.6% in TE1.1), whereas the right cluster fell dorsal and rostral to early auditory cortex. A power analysis that controls for autocorrelations between voxels (PowerMap; sourceforge.net/projects/powermap/) yielded an average effect size of 0.50 (Cohen's d) for the two superior temporal clusters (Joyce & Hayasaka, 2012).

Different phonemes were perceived by the participants during congruent audiovisual stimuli (/aba/ or /aga/) and McGurk illusions (/ada/). To rule out that the activity differences in STC were due to the differing identity of the percept between conditions, we carried out a control analysis in an independent data set in which participants listened to these three sounds. We found no difference in activity for aba/aga versus ada in either the left or right

Table 1. Brain Regions Associated with Decreased Activity during McGurk Trials Compared to Congruent Audiovisual Stimulation ($p < .001$, Uncorrected)

Contrast	Anatomical Region	Hemisphere	Cluster Size (Voxels)	MNI Coordinates			T Value (df)
				x	y	z	
AV _{congruent} > McGurk	Superior temporal gyrus	Left	208	-48	-24	8	5.49 (22)
		Right	109	58	-22	16	4.75 (22)
			91	56	-2	4	5.04 (22)
	Angular gyrus	Right	85	58	-50	22	5.14 (22)

The analysis was restricted to clusters that were activated by the task (inclusive mask threshold $p < .001$).

STC cluster ($p > .1$). Thus, perceptual differences per se cannot explain the observed congruency effect in STC.

Furthermore, we observed more activity for congruent videos in the right angular gyrus. This region was part of a cluster that was removed by our inclusive masking procedure (see Figure 2), indicating that it was not reliably more active during task than during baseline. Furthermore, its anatomical location corresponded to one of the nodes of the “default mode network” (Esposito et al., 2006; Raichle et al., 2001).

DISCUSSION

In this fMRI study, we investigated neural activity differences between congruent and incongruent audiovisual stimulation in participants who consistently fused the incongruent audiovisual stimuli, that is, where auditory /aba/ and visual /aga/ were predominantly perceived as /ada/. We observed larger activity in STC for congruent audiovisual stimulation compared to incongruent McGurk stimuli, suggesting that

STC activity is particularly strongly activated by congruent multisensory input. In the following we will discuss and interpret our findings in relation to the conflicting results in the literature on multisensory integration.

Different Directions of Congruency Effects in STC

Our finding of reduced STC activity for McGurk stimuli is in apparent contradiction to some previous studies where STC was found to be more active for incongruent McGurk stimuli than congruent audiovisual stimulation (Baum et al., 2012; Nath & Beauchamp, 2012; Szyck et al., 2012). However, in these studies, participants did not consistently perceive the McGurk illusion. In other words, only occasionally they merged the incongruent auditory and visual inputs into a unified /ada/ percept. Therefore, the process of merging might be relatively surprising for them and thereby attract attention. The surprising and attention-grabbing nature of this merging process might confound these previous findings, as auditory attention may have resulted in increased activity in auditory cortex and STC (Jaencke et al., 1999). In the current study, participants consistently fused incongruent inputs. Therefore, the process of merging the two senses is less surprising and should attract less attention than in individuals where the merging is more the exception rather than the rule. When avoiding the possible confounding factor of sensory surprise, we observed the opposite pattern, that is, less activity in STC during McGurk stimuli than during congruent stimulation.

The involvement of different subregions within STC that favor congruent or incongruent stimulation might be another possible explanation for the conflicting findings. A study on the temporal (a)synchrony of audiovisual speech (Stevenson, VanDerKlok, Pisoni, & James, 2011) found one subregion of STC to be more active for synchronous input whereas another subregion was more active for asynchronous input. However, our findings do not directly support this notion given that we did not identify any cluster in the STC that exhibited larger activity during incongruent McGurk trials than congruent stimulation.

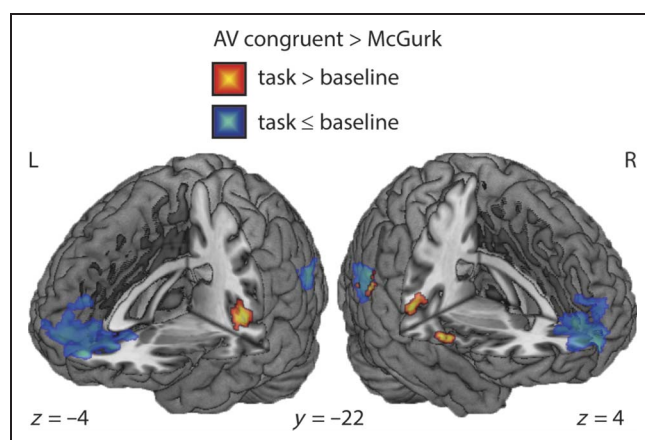


Figure 2. Neuroimaging results. Brain regions showing increased activity during congruent audiovisual (AV) stimulation (audiovisual /aba/ and /aga/) compared with McGurk trials (auditory /aba/, visual /aga/). Orange clusters were more active during the task compared to the implicit baseline, whereas blue clusters were not. A coronal ($y = -22$) and a horizontal slice ($z = -4$ left, $z = 4$ right) through the peaks of the clusters are shown. Results are thresholded at $p < .001$ at the voxel level.

Another factor possibly contributing to different outcomes regarding the response of STC to audiovisual congruence might be task effects. In this study, participants had to make a perceptual decision on all stimuli. This ensured that participants were actively processing all stimuli. Other studies have used passive listening (Skipper, van Wassenhove, Nusbaum, & Small, 2007) or detection of distracters (Nath & Beauchamp, 2012). It is possible that, when less attention is paid overall to the stimuli, McGurk stimuli might automatically attract attention to a stronger degree. Different task designs can, however, not account for different results entirely (Szyck et al., 2012).

Different Shades of Audiovisual Congruency

STC is sensitive to audiovisual congruencies of various kinds: spatial (i.e., sources of audiovisual inputs; e.g., Plank, Rosengarth, Song, Ellermeier, & Greenlee, 2012), temporal (i.e., onsets of sound and lip movements; e.g., Macaluso, George, Dolan, Spence, & Driver, 2004), or identity (i.e., perceived phonemes; e.g., Nath & Beauchamp, 2012; Szyck et al., 2012). We manipulated the congruency of identity in our study, but it is conceivable that differences in temporal congruency might also have contributed to the observed effect in STC, if there are differences in temporal asynchrony between McGurk stimuli and congruent videos. It should be noted though that even during congruent speech auditory and visual signals are not necessarily temporally synchronous (Schwartz & Savariaux, 2014; Chandrasekaran, Trubanova, Stillitano, Caplier, & Ghazanfar, 2009), and speech signals are still perceived as congruent if the temporal asynchrony does not exceed a certain maximum (Van Wassenhove, Grant, & Poeppel, 2007). The STC is generally susceptible to these temporal differences between congruent and incongruent speech (Stevenson, Altieri, Kim, Pisoni, & James, 2010).

It appears unlikely that temporal incongruence is responsible for the congruency effect that we found in STC for the following reasons. First, the temporal asynchrony of auditory and visual signals in the audiovisual stimuli was comparable for congruent and McGurk stimuli in our study. Second, close temporal coherence between auditory and visual signals is required to elicit the McGurk illusion (Van Wassenhove et al., 2007). This suggests that when incongruent audiovisual stimulation is merged by the brain it is not necessarily more asynchronous in time than congruent speech. Therefore, although STC is generally susceptible to temporal and spatial congruence, it appears likely that the congruency effect found for audiovisual congruent speech and the McGurk illusion in this study stems from incongruence in identity, namely congruent audiovisual /g/ and /b/ compared to conflicting visual /g/ and an auditory /b/. It should be noted that, although the physical inputs of McGurk illusions are by definition incongruent, the merging process rendered the inputs perceptually congruent.

Participants were unable to identify the inputs leading to the McGurk illusion, suggesting that they were unaware of the incongruent inputs. The congruency effect in STC therefore probably reflects the congruency of external stimulation rather than perceptual congruence.

Candidate Mechanisms of Multisensory Integration

Our finding that the STC favors congruent stimulation is in line with previous work on audiovisual congruency looking at letters and speech (Van Atteveldt et al., 2004, 2010) and the temporal congruency of spoken sentences and videos (Calvert et al., 2000). Although no firm conclusions can be drawn on the basis of these data alone, our results are in line with the notion that STC has a patchy organization that contains unisensory as well as multisensory neurons (Beauchamp, Argall, Bodurka, Duyn, & Martin, 2004). During congruent audiovisual stimulation, both unisensory neurons (representing unisensory auditory and visual components) and multisensory neurons (representing the combined audiovisual percept) are hypothesized to be active. These multisensory neurons are most strongly driven if they receive congruent input from both modalities, as indicated by single-unit recordings in STC of nonhuman primates (Dahl, Logothetis, & Kayser, 2010). However, during incongruent stimulation (i.e., McGurk stimuli), multisensory neurons may be driven less strongly, as they get conflicting input from different sensory modalities, culminating in reduced activity in STC for McGurk stimuli than congruent stimulation. At the same time, unisensory neurons may fire as strongly as during congruent stimulation because only the unisensory components but not the combined percept should matter for them. Thus, stronger activation of STC during congruent stimulation than incongruent stimulation could be explained by the existence of multisensory neurons in STC. If STC would only contain unisensory neurons, we would have expected no activity difference in STC for (in)congruent audiovisual stimulation. Under the hypothesis that the role of the STC is to merge information from the visual and auditory senses, it should also respond more strongly for McGurk illusions (when a merged percept is created) than for the same McGurk stimuli that do not elicit the illusion (when no merged percept is formed). Although we did not have enough nonillusion trials to investigate this hypothesis, this is indeed what has been observed previously, both within participants who did not perceive the illusion all the time (Szyck et al., 2012) and between participants who either were prone to the McGurk illusion or not (Nath & Beauchamp, 2012). STC is more active when participants merge the senses than when the senses cannot be merged, that is, when they perceive the McGurk illusion compared to when they do not.

The clusters we found in STC that responded more strongly for congruent than incongruent McGurk stimuli were partly overlapping with primary auditory cortex.

Previous research has demonstrated that activity in early auditory cortices can be enhanced by visual input, such that audiovisual stimuli produce larger responses than auditory-only stimulation (Okada, Venezia, Matchin, Saberi, & Hickok, 2013; Kayser, Logothetis, & Panzeri, 2010; Calvert et al., 1999). However, this boost from audiovisual input is less strong when auditory and visual inputs do not match (Kayser et al., 2010). This is in line with the present finding of enhanced activity in primary auditory cortex for congruent audiovisual stimulation. Given the connections between STC and primary auditory cortex (Brugge, Volkov, Garell, Reale, & Howard, 2003; Howard et al., 2000), it is conceivable that STC communicates integrated information to earlier auditory cortices and that this process maybe occurs to a lesser degree if auditory and visual information streams do not match.

Conclusions

This study demonstrated a congruency effect in human STC while controlling for individual differences in multisensory integration. Although previous studies were inconsistent in the direction of this effect, this study sheds more light into the nature of this congruency effect, namely, that STC vigorously responds to matching audiovisual speech input and less to incongruent stimulation. The selectivity to audiovisual congruency in STC does not only apply to seeing mouth movements that match the articulated auditory syllables, as shown in this study, but also to concurrent reading and hearing of matching letters (Van Atteveldt et al., 2010). Both of these studies focus on speech-related audiovisual integration. It has to be investigated whether STC plays a similar role in other non-speech-related audiovisual processes like observing actions of others. An electrophysiological study in monkeys suggests that the congruency effect indeed generalizes to action observation by showing stronger activation of STC for congruent than incongruent audiovisual stimulation (Barraclough, Xiao, Baker, Oram, & Perrett, 2005).

Furthermore, congruency can be adaptive to experience. Congruency effects in STC have been shown to depend on the language context (Holloway, van Atteveldt, Blomert, & Ansari, 2015). Similarly, the strength of the McGurk illusion is affected by language. Although Dutch and English speakers are among other Western languages generally prone to the McGurk illusion (Van Wassenhove et al., 2007), the effect seems to be weaker for Asian languages (Sekiya & Tohkura, 1991). Congruency effects in STC might be modulated by a dynamic interplay between long- and short-term experiences in the merging of unisensory inputs into a multisensory percept.

Multisensory stimuli might be perceived as mismatching for some people whereas others perceive a combined percept as nicely demonstrated by interindividual differences in the strength of the McGurk illusion (Nath & Beauchamp, 2012). This study, furthermore, highlights the importance of controlling for individual behavioral

differences in multisensory integration, which might confound the neuroimaging results. In summary, this study supports the notion that the STC is a crucial binding site for audiovisual integration that is most strongly driven by congruent input.

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