

---

## Editorial Comment

---

*Editorial comment in:* Freitas, Joana. “Kill the Orchestra: On Music, Mods, and Immersion in *The Elder Scrolls* on the Nexus Mods Platform.” *Journal of Sound and Music in Games* 2, no. 2 (2021): 22–41. <https://doi.org/10.1525/jsmg.2021.2.2.22>.

The research for this article was conducted in 2017 and earlier, before accusations of assault on the part of composer Jeremy Soule came to light (in 2019). The question of how those accusations may have impacted modders’ relationships with Soule’s music in *The Elder Scrolls* is therefore not addressed in this article.

---

*Journal of Sound and Music in Games*, Vol. 2, Number 4, pp. 58. e-ISSN: 2578-3432. © 2021 by the Society for the Study of Sound and Music in Games. All rights reserved. Please direct all requests for permission to photocopy or reproduce article content through the University of California Press’s Reprints and Permissions web page, <https://www.ucpress.edu/journals/reprints-permissions>. DOI: <https://doi.org/10.1525/jsmg.2021.2.4.58>